

Particle Flow at 40 MHz with the CMS L1 Trigger

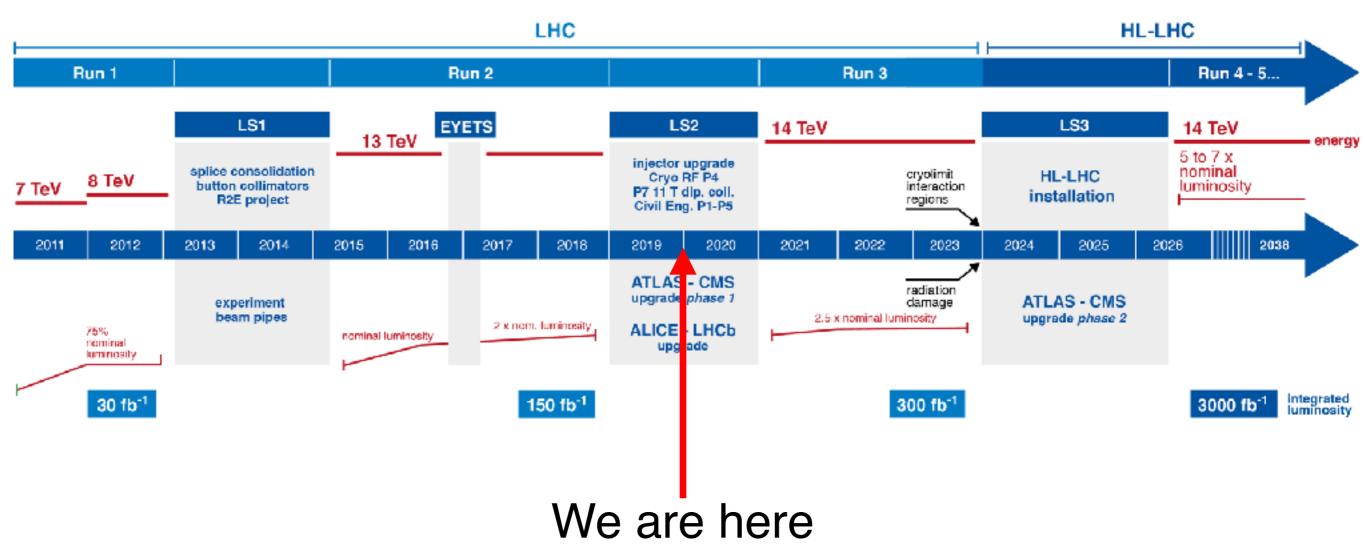
Christian Herwig, for the CMS L1PF Team CPAD Instrumentation Frontier Workshop December 8-10, 2019

Outline

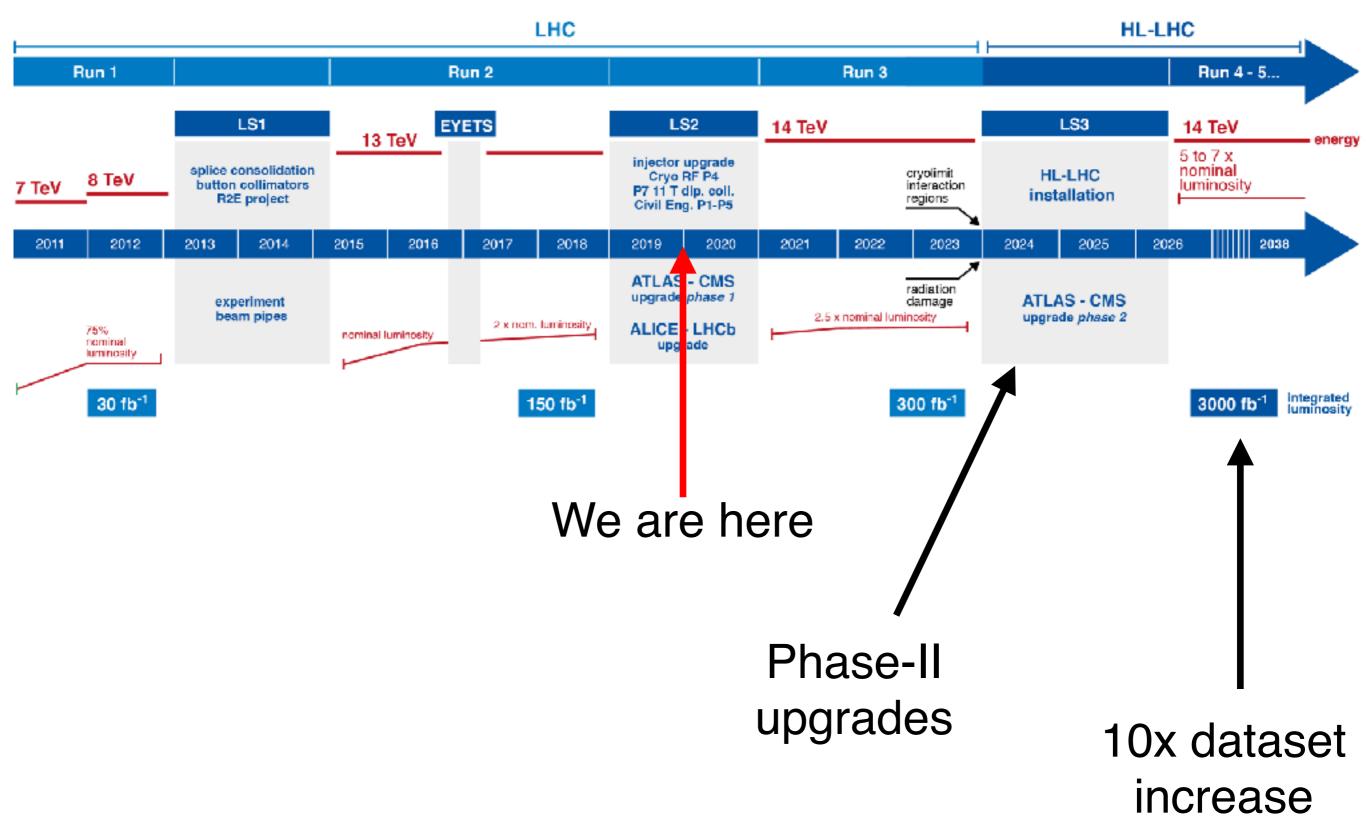


- Motivation and the High-luminosity LHC
- Particle Flow reconstruction
 - PUPPI Pileup subtraction
- The Phase-II Upgrade to the L1 CMS Trigger
- Progress of PF+PUPPI implementation

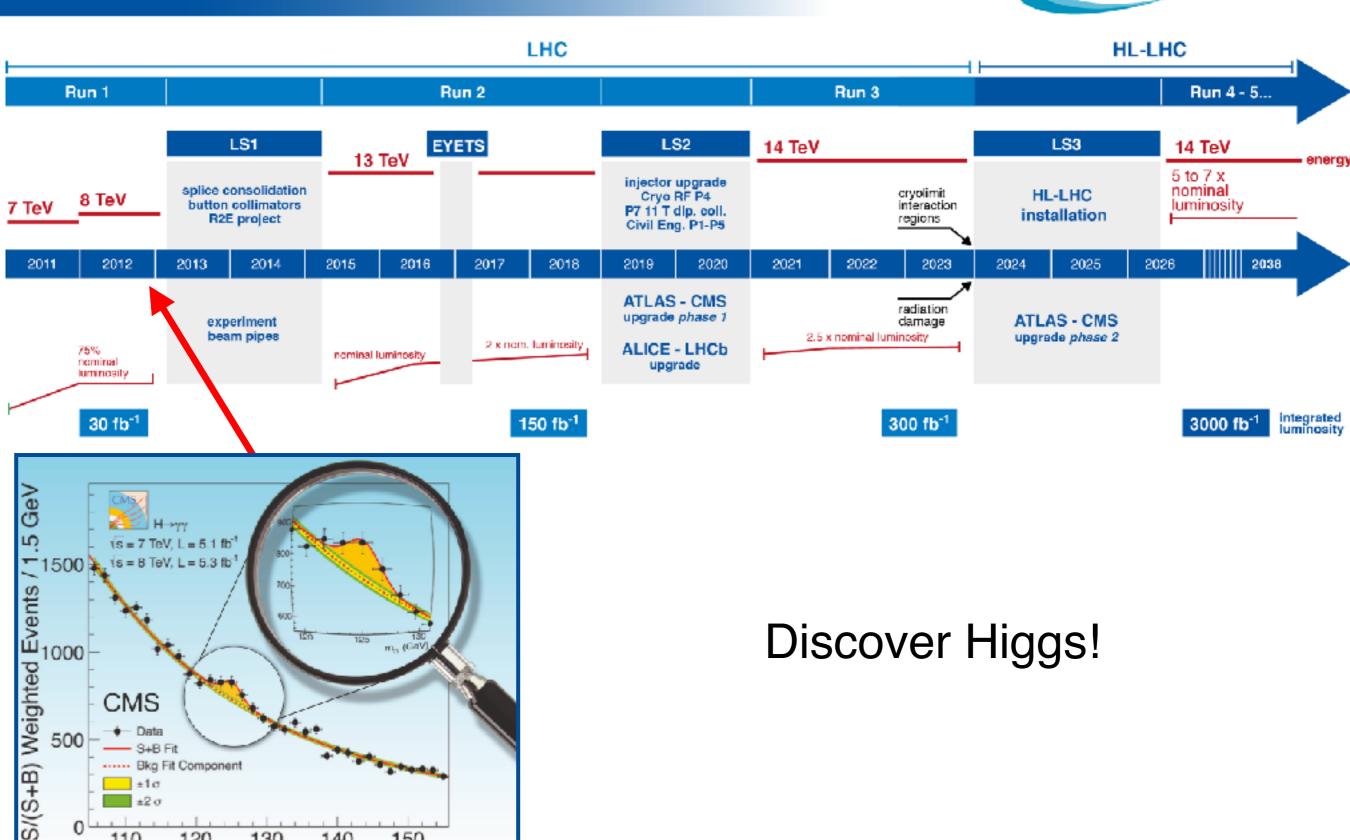












500

CMS

±1σ ±2 σ

110

---- Bkg Fit Component

120

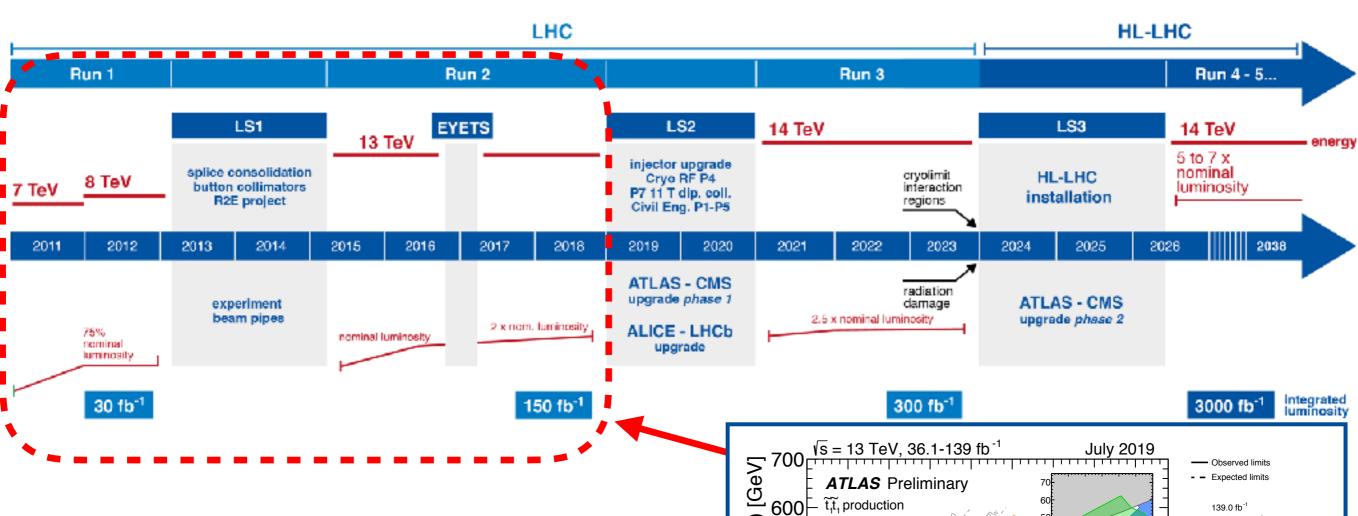
130

140

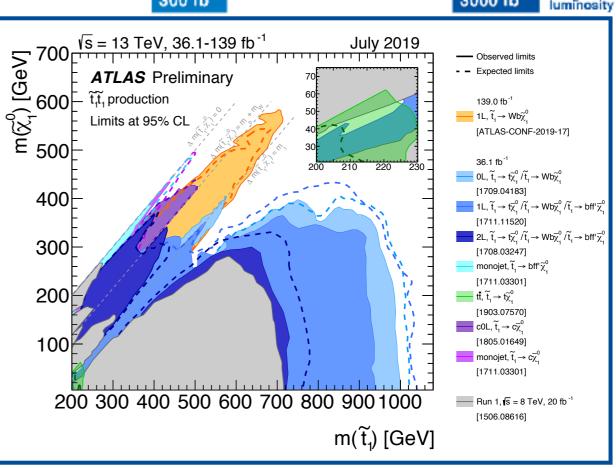
150

m,, (GeV)





Constraints on BSM Physics (especially strongly produced)



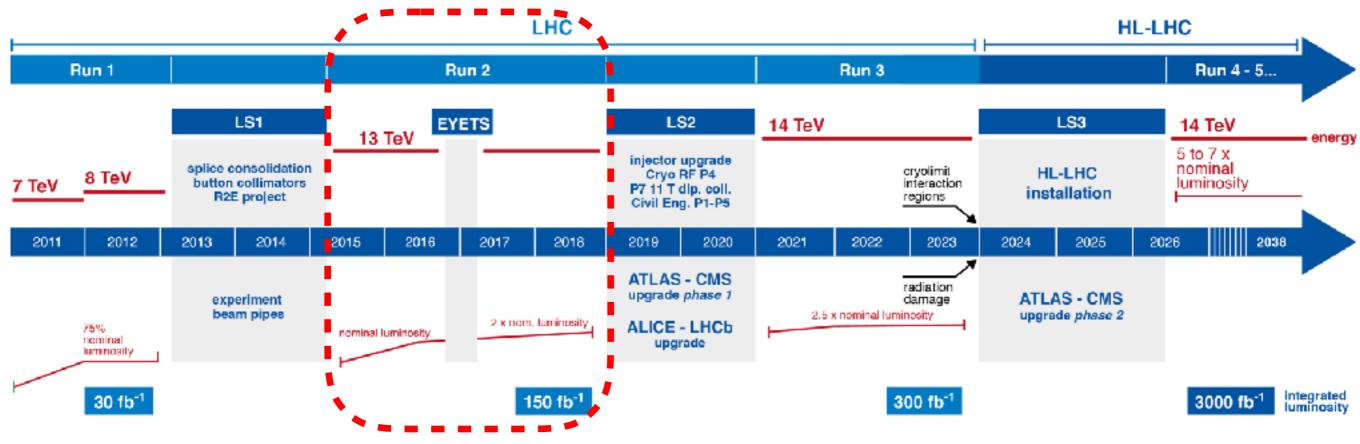
LHC / HL-LHC Plan **HL-LHC** LHC Run 1 Run 3 Run 4 - 5... Run 2 EYETS LS₂ LS₃ LS₁ 14 TeV 14 TeV 13 TeV 5 to 7 x injector upgrade Cryo RF P4 nominal splice consolidation cryolimit HL-LHC 8 TeV button collimators interaction luminosity 7 TeV P7 11 T dip. coll. installation regions R2E project Civil Eng. P1-P5 2012 2014 2015 2016 2018 2019 2020 2021 2024 2025 2026 2038 2013 2023 ATLAS - CM radiation ATLAS - CMS experiment damage beam pipes 2.5 x nominal luminosity upgrade phase 2 2 x nom. luming ALICE - LHCb nominal luminosity nominal upgrade luminosity 150 fb⁻¹ 30 fb⁻¹ 300 fb⁻¹ HL-LHC 14 TeV Higgsino-like EWK processes CMS Phase-2 3000 fb⁻¹ (14 TeV) CMS Phase-2 m(NLSP, LSP) [GeV] Simulation Preliminary ·inv)/σ_{SM} (HL-LHC 3/ab. 14 TeV (soft-lepton B) HE-LHC 15/ab, 27 TeV (soft-lepton B FCC-hh (HE-LHC approx. rescaling) Loss in signal significance • L_{data} = 300 fb⁻¹ ILC₅₀₀, 0.5/ab ILC₁₀₀₀, 1/ab CLIC₃₈₀ / FCC-ee CLIC₁₅₀₀, 2.5/ab $HH \rightarrow b\overline{b}b\overline{b}$ ■ L_{data} = 1000 fb⁻¹ B(H→ $L_{data} = 3000 \text{ fb}^{-1}$ upper limit on σ \times 15⊦ 10 Monoiet reach in Δ m(NLSP.LSP) not displayed C150 200 250 300 350 400 1000 65 70 Minimum threshold on E_T (GeV) m(NLSP) Minimum jet p_ threshold [GeV]

SM hh

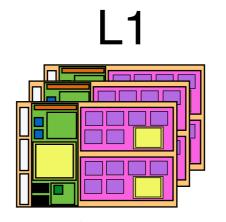
Rare+Exotic Higgs

EWK BSM

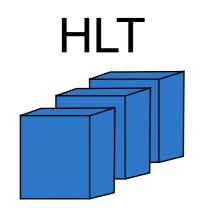




40 mhz 35 pp/event

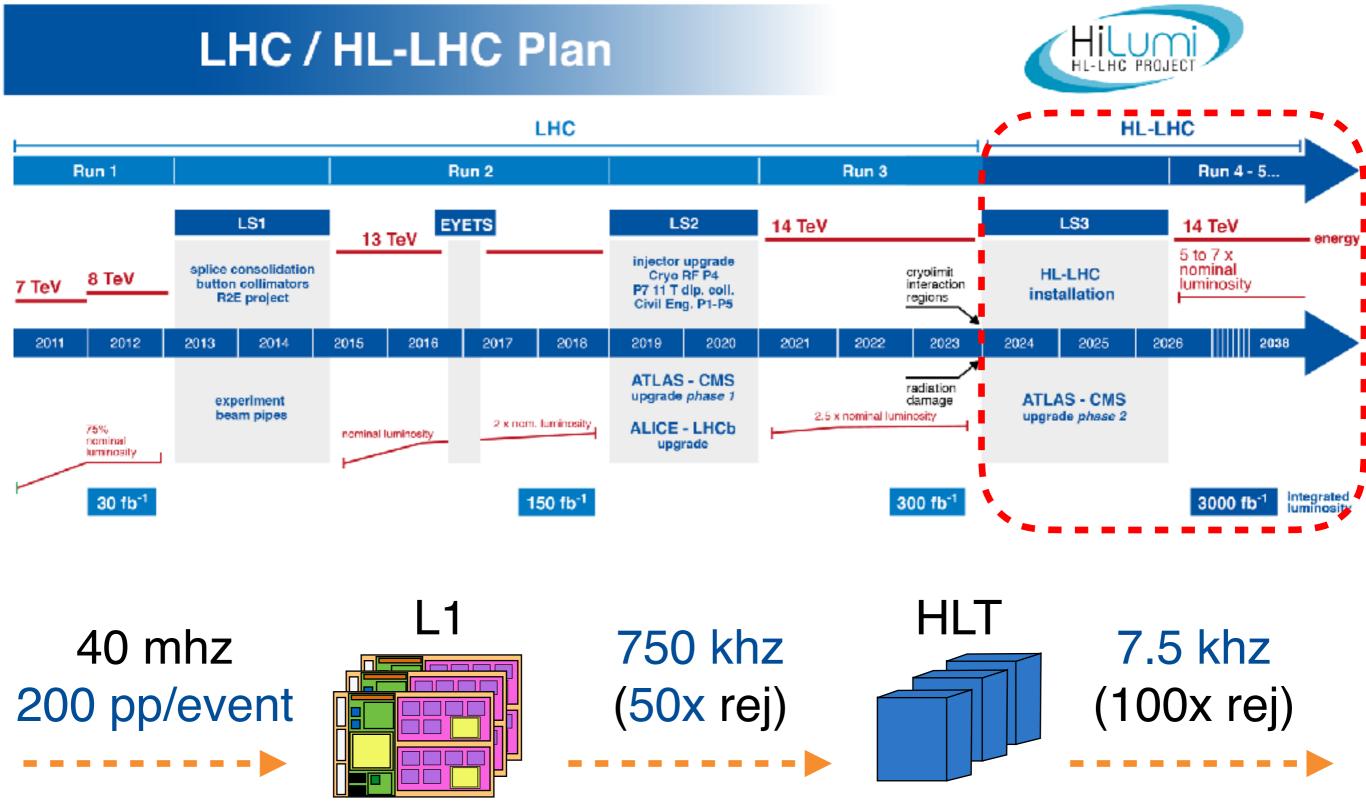


100 khz (400x rej)



1 khz (100x rej)

Typically limited to information from a single sub-detector (calorimeter, muons)

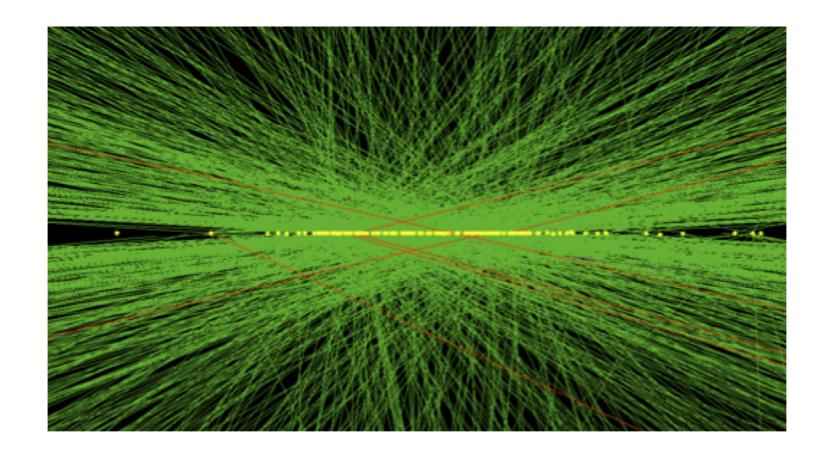


Naively scales with luminosity

Challenges to Phase-II L1 Trigger



- L1 Accept rate scales ~ linearly with luminosity increase
 - Must maintain performance in hostile environment!

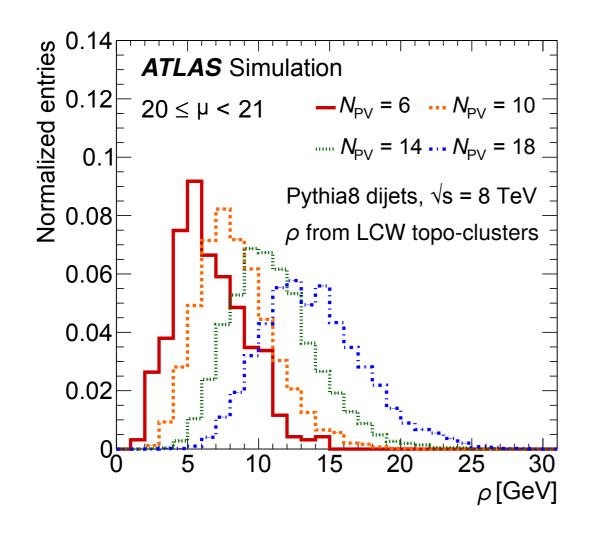


Challenges to Phase-II L1 Trigger



- L1 Accept rate scales ~ linearly with luminosity increase
 - Must maintain performance in hostile environment!

Take *hh* production in 4*b* (or *bb*ττ) decay mode



Higher pileup

→ Extra stochastic energy enters into the jet cone

More low-p_⊤ jets to "measure high" than vice versa

→ Higher trigger rate

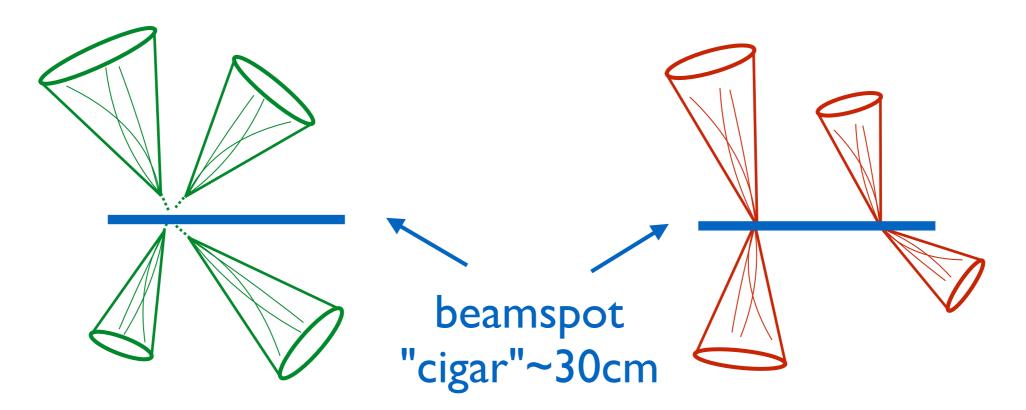
Challenges to Phase-II L1 Trigger



- L1 Accept rate scales ~ linearly with luminosity increase
 - Must maintain performance in hostile environment!

It gets worse!!

Background (uncorrelated coincidences) ~ (lumi)2

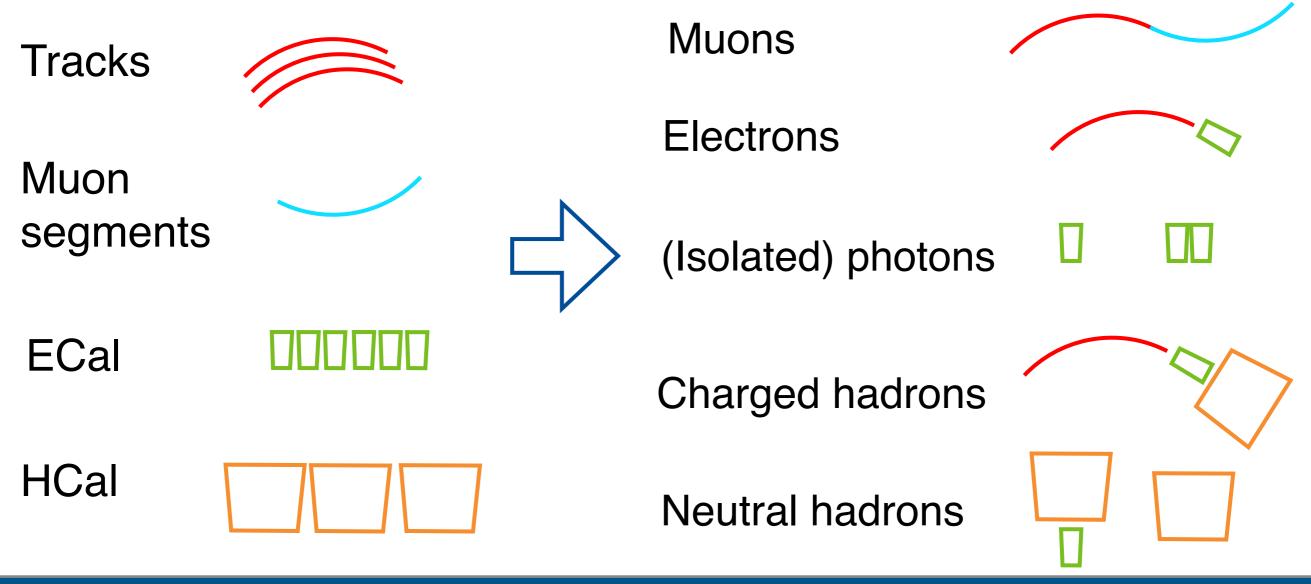


Not new problems, solved offline with Particle Flow Reco+

Particle Flow Reconstruction



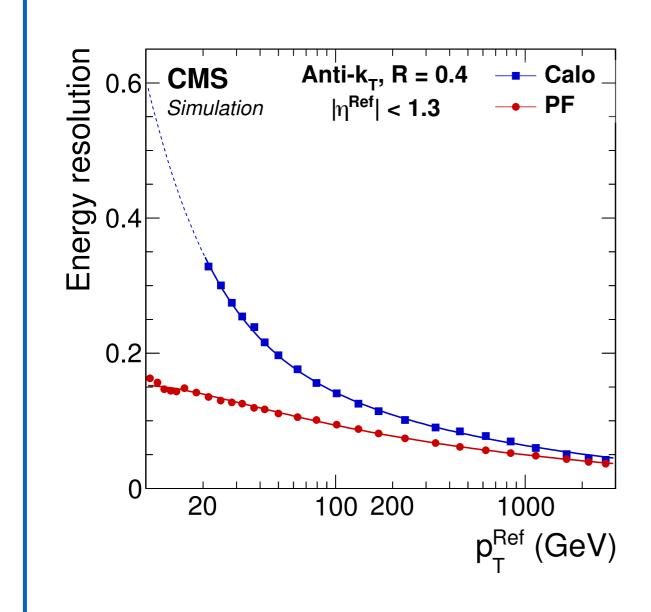
- Idea: combine measurements across all sub-detectors to achieve best possible resolution per object
 - Algorithm returns a list of single-particle candidates

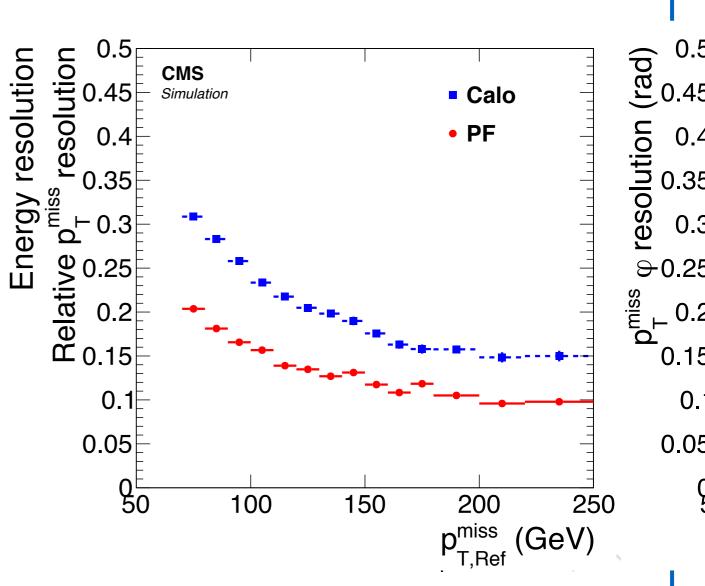


Particle Flow Reconstruction



· Idea: combine meaRarticle flow impact all sub-detectors





Improved Jet p_T resolution

Improved p_T-miss resolution

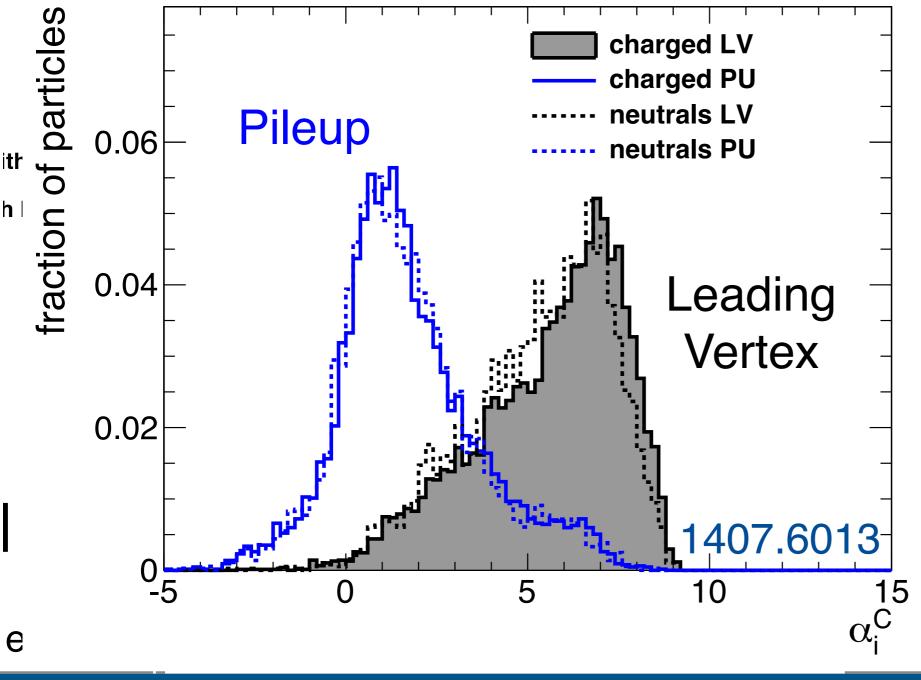
0.15

0.05

Pileup Per Particle Identification



· ldea; get probability that a neutral PF candidate is pileup based on local activity from the leading vertex

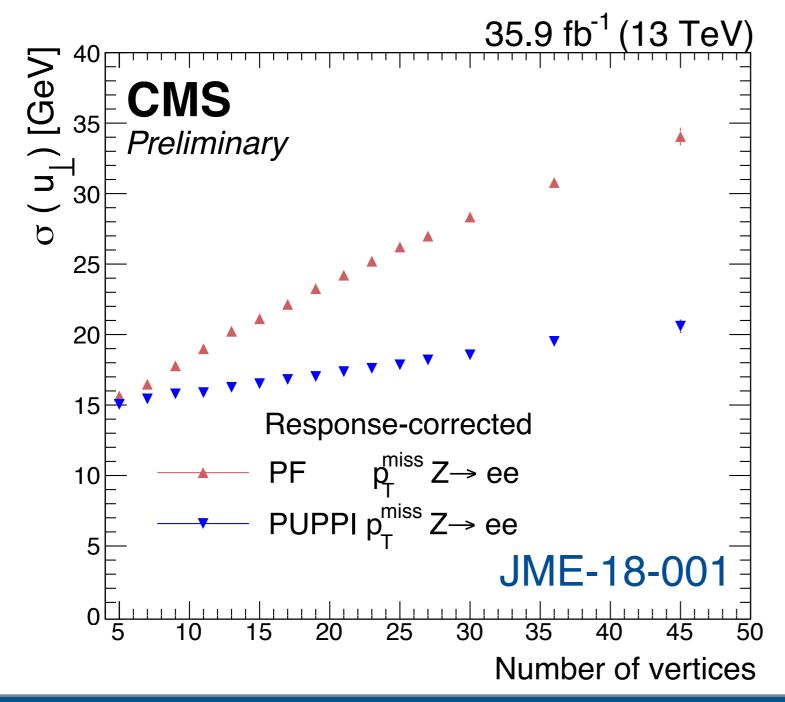


$$\alpha \sim \sum_{i \in \text{cone}} \frac{p_{\mathrm{T},i}}{\Delta R_i}$$

Pileup Per Particle Identification

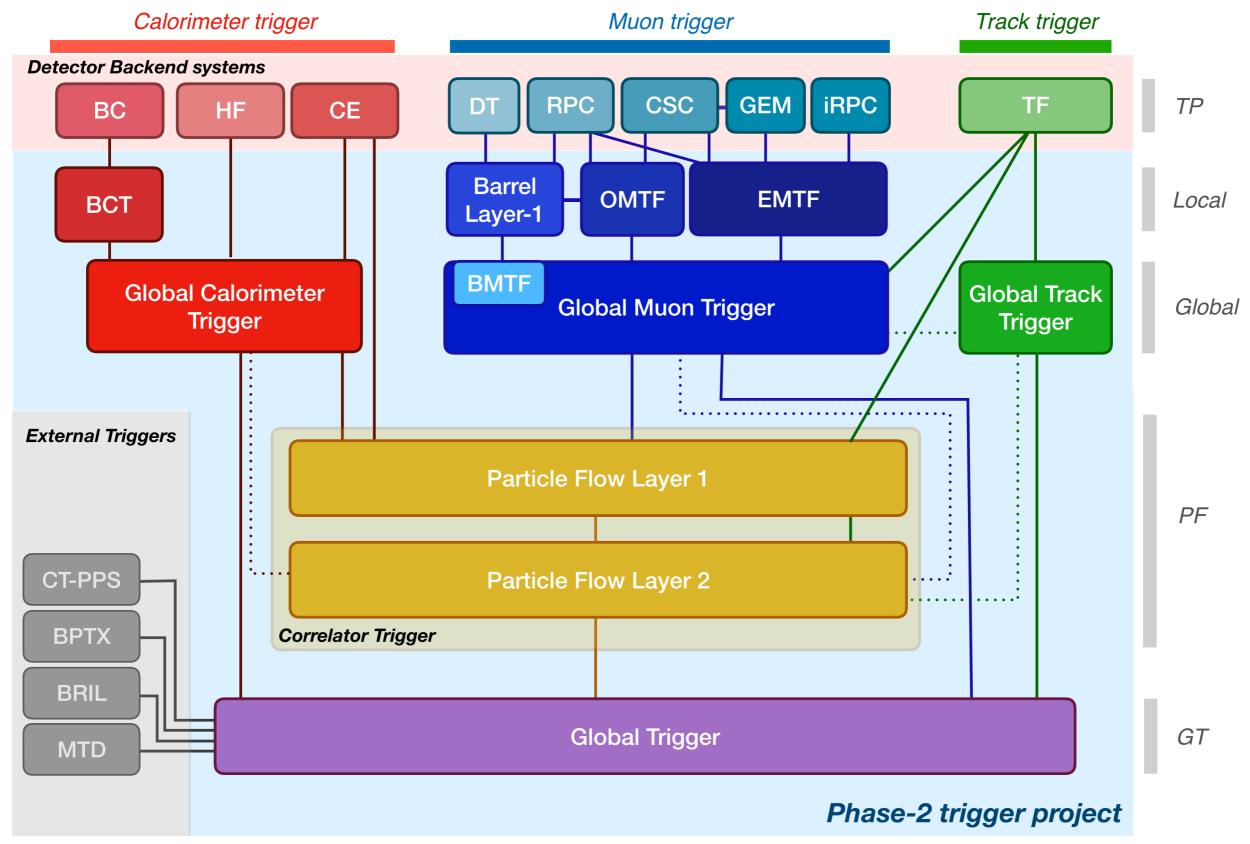


 Idea: get probability that a neutral PF candidate is pileup based on local activity from the leading vertex

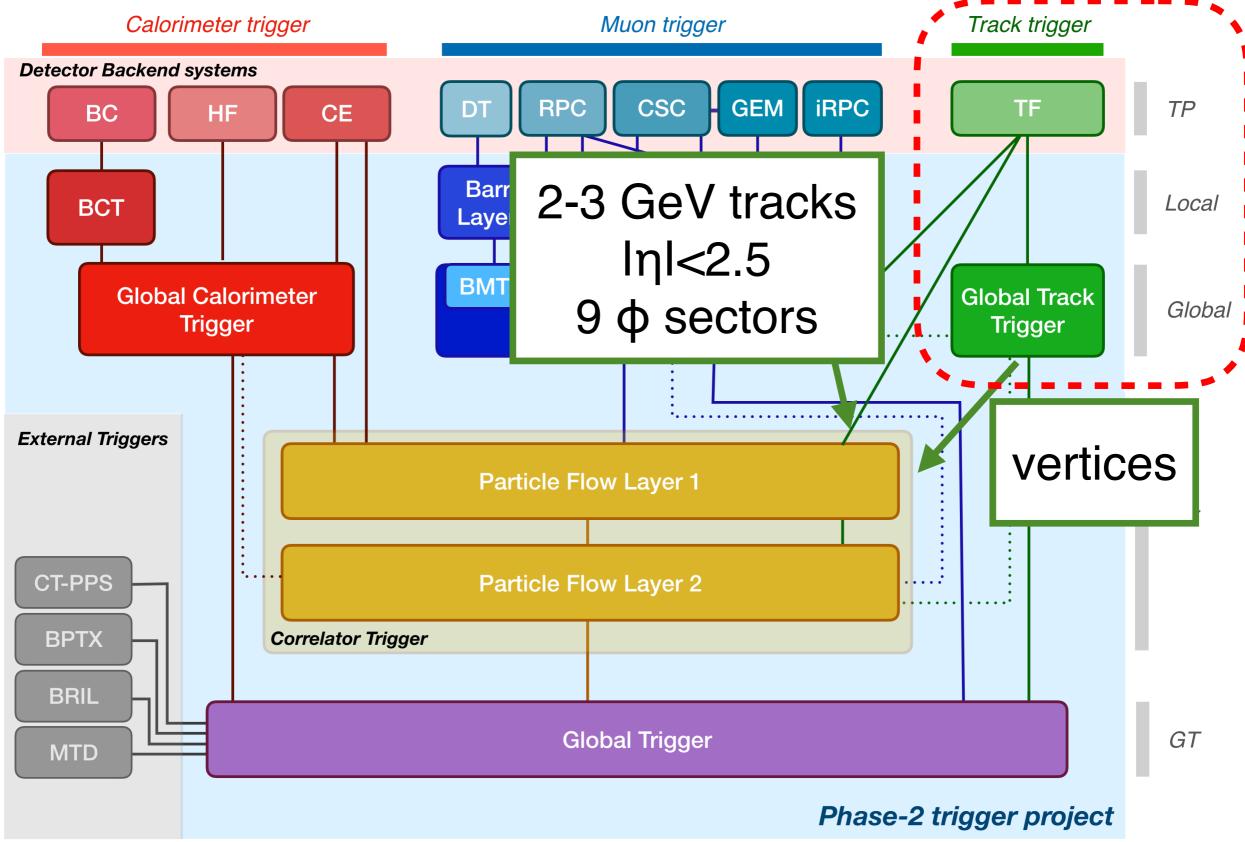


Improved p_T-miss resolution

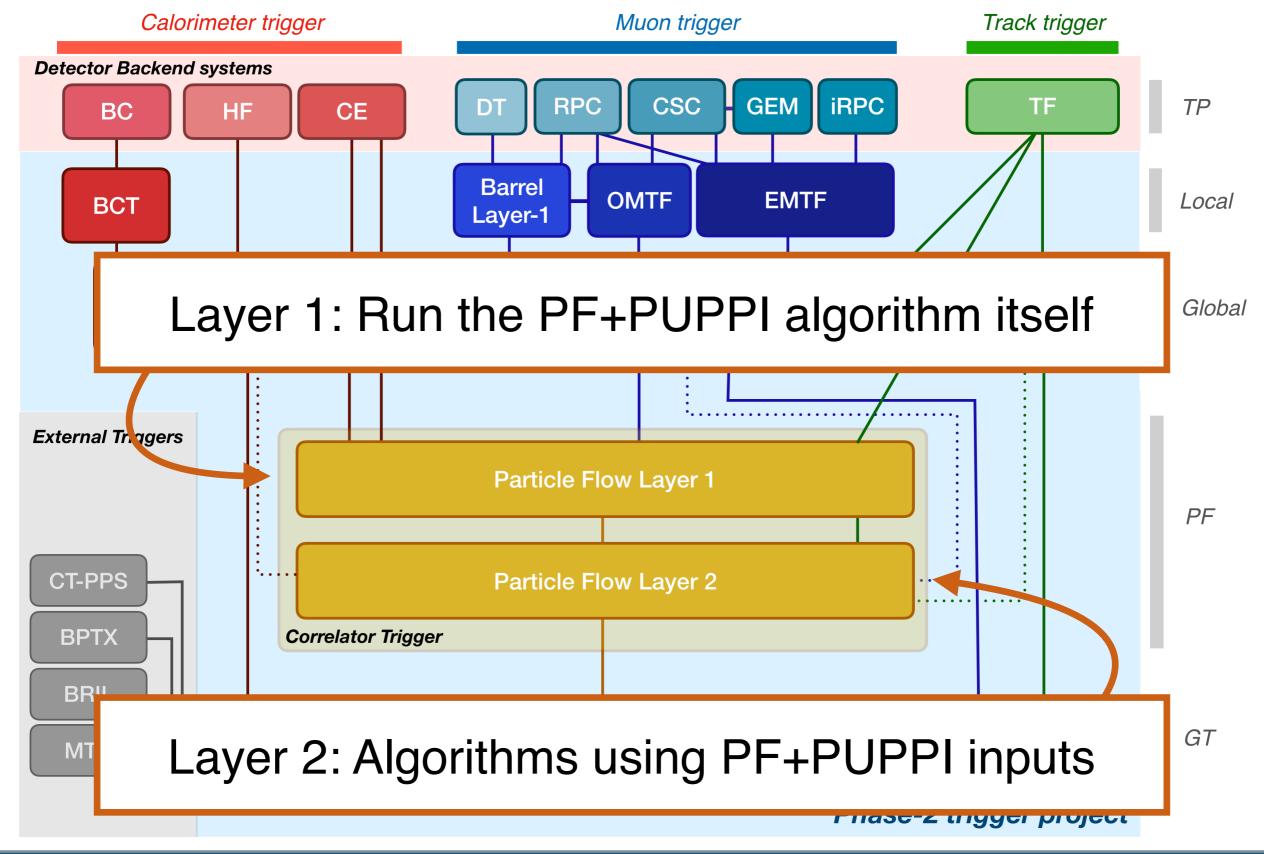












Strategy for L1 Implementation



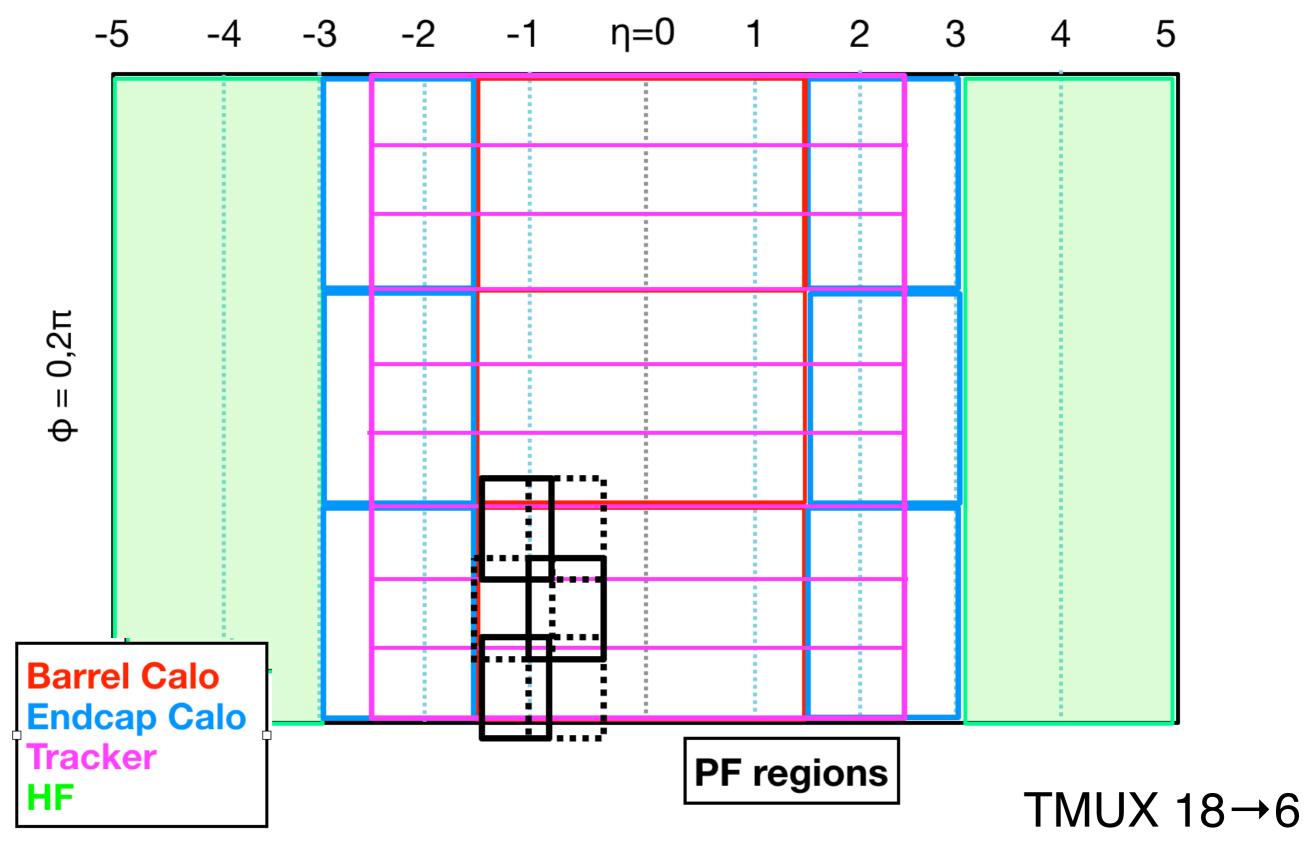
- Take advantage of the inherent locality of PF+PUPPI
 - Distribute computation across many processing units
- Processing is divided into three main steps:
 - Regionalization (VHDL)

Layer 1

- PF+PUPPI calculation (High Level Synthesis C++)
- Algorithms using PF+PUPPI inputs (HLS C++) Layer 2
- HLS: no expertise required!
 - · Fast prototyping, debugging, comparison of alg variants

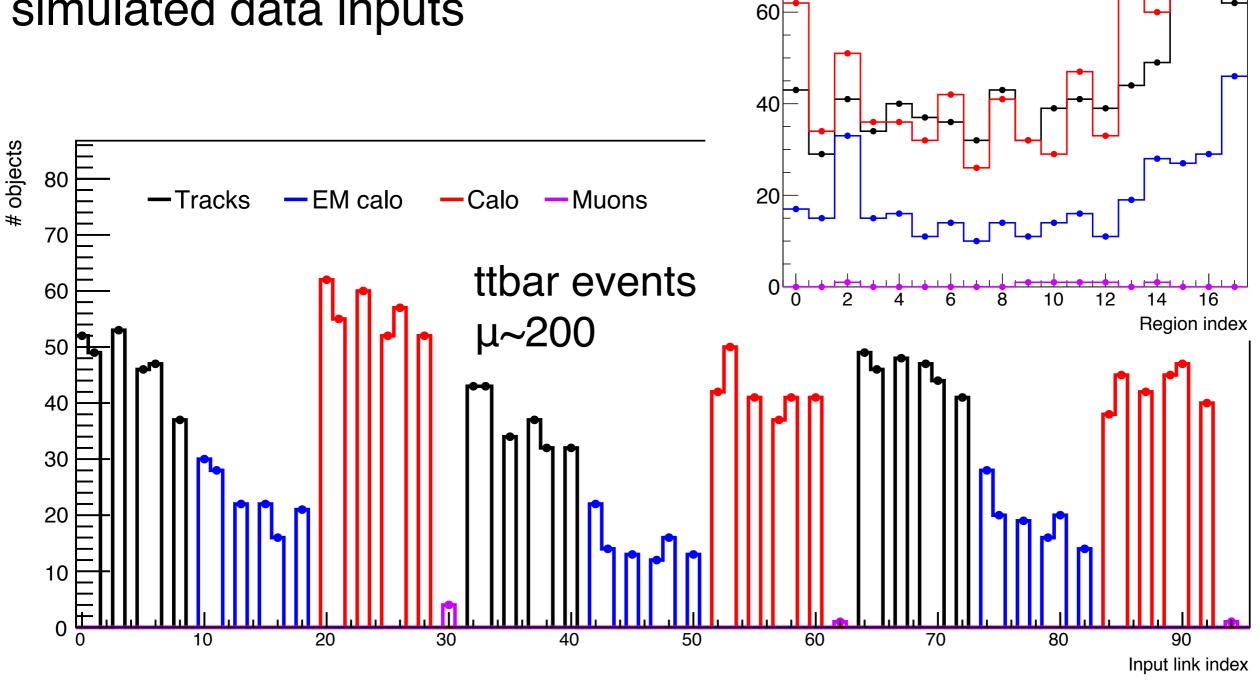
Input definitions Inputs versus η, PF+PUPPI regions





Regionizer validation

VHDL algorithm validated with simulated data inputs



objects

100

80

Simulation

- Emulation

100%

match!

— EM calo

-- Muons

- Tracks

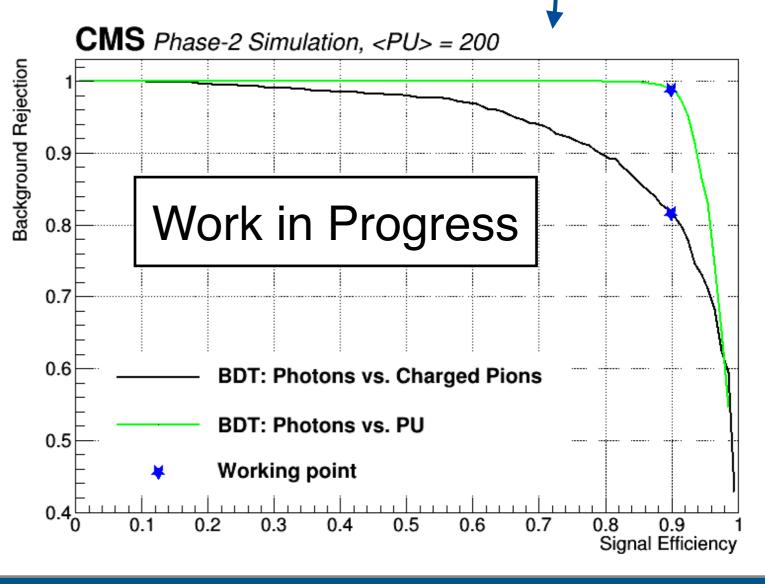
- Calo

HW Particle Flow + PUPPI



- Regionalization → small # of objects to link (truncation)
- Cluster input pre-processing: exploit shapes
- PUPPI 'linearized'; smaller cone size

- Classify cluster:
 - Hadronic or EM-like?
- Remove pileup deposits
 - Less work for PUPPI!



Resource drivers



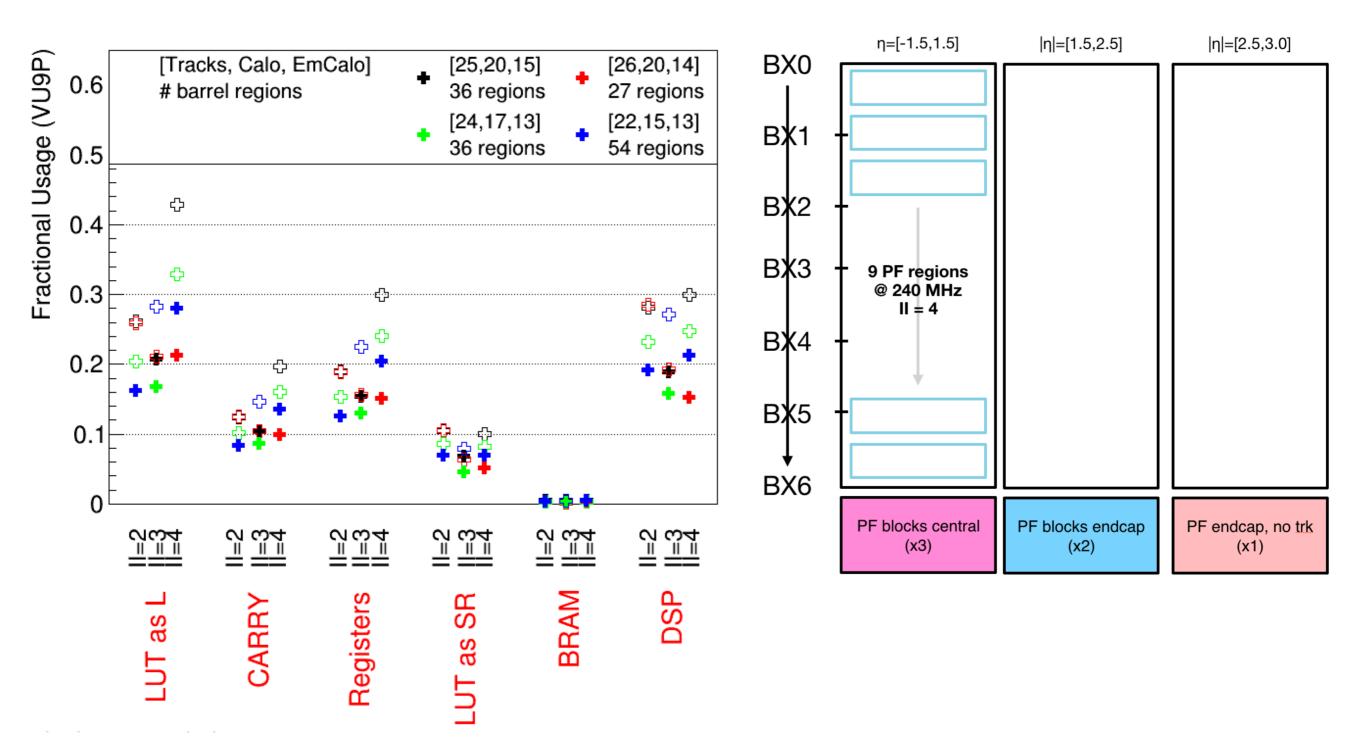
- Many ΔR calculations for track-calo linking drives DSP
 - Scales as (#tracks)*(#calo clusters)
- PUPPI weights drive BRAM usage
 - To compute p_T/ΔR quickly requires division tables
 - DSPs also used to map $(p_T, \Delta R) \rightarrow PUPPI$ weights

Resource	LUT	FF	BRAM	DSP
Usage	528k	785k	871	1020
% VU9P	45%	33%	40%	15%

PF+PUPPI resources for 22 tracks, 15+13 calo clusters

Regionalization schemes





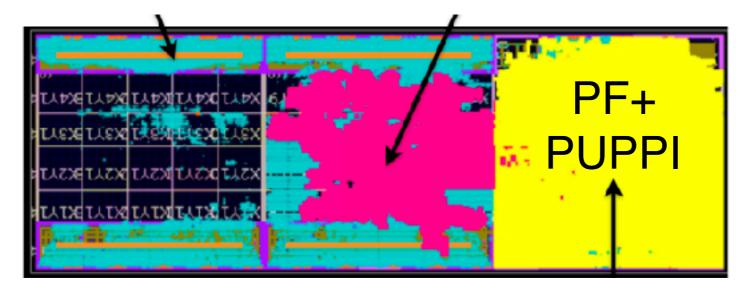
Resources vs. various initiation intervals and region sizes

Hardware Prototype



Link infra

Regional sorting



Placed preliminary algorithm on VU9P







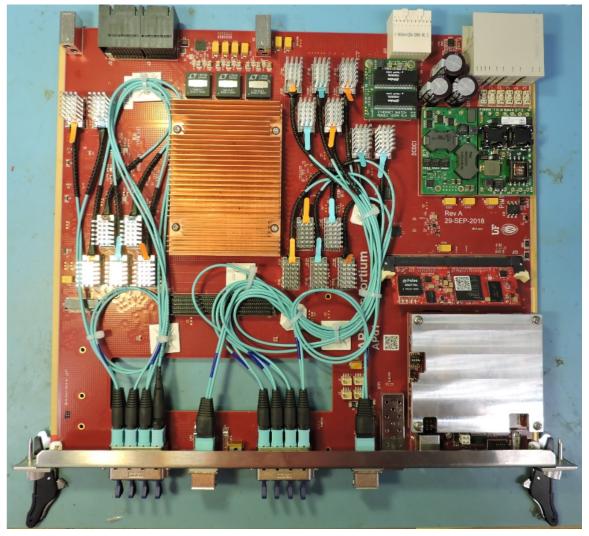




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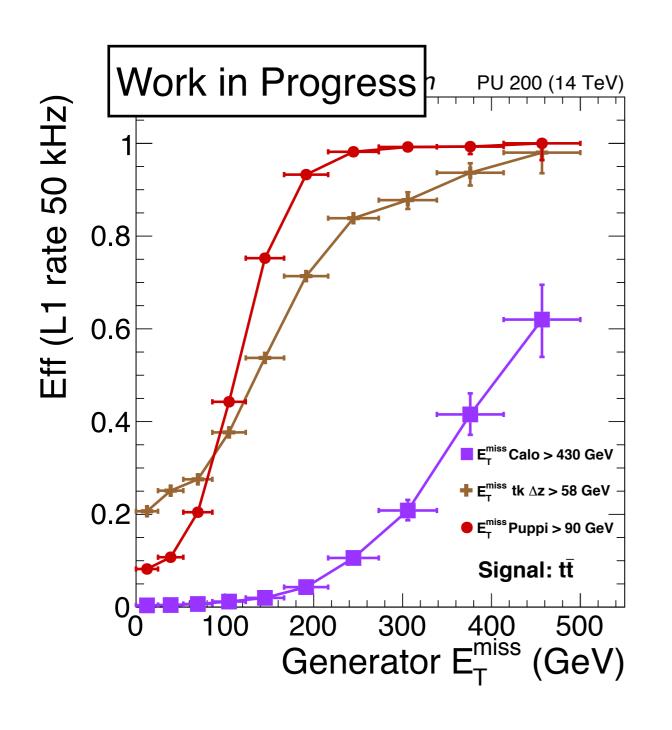
ATCA carrier card development lead by APx consortium

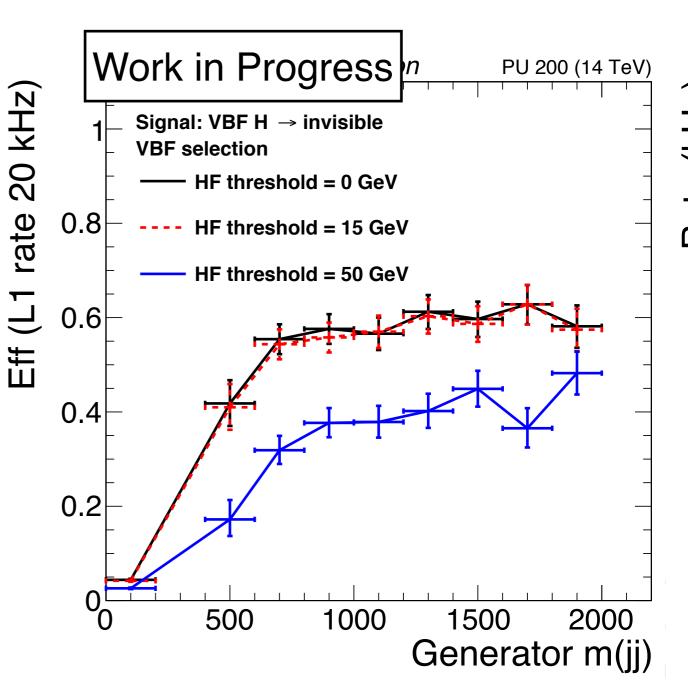


Layer 2 algorithms — Jets and MET



Use PF+PUPPI candidates to build jets, energy sums

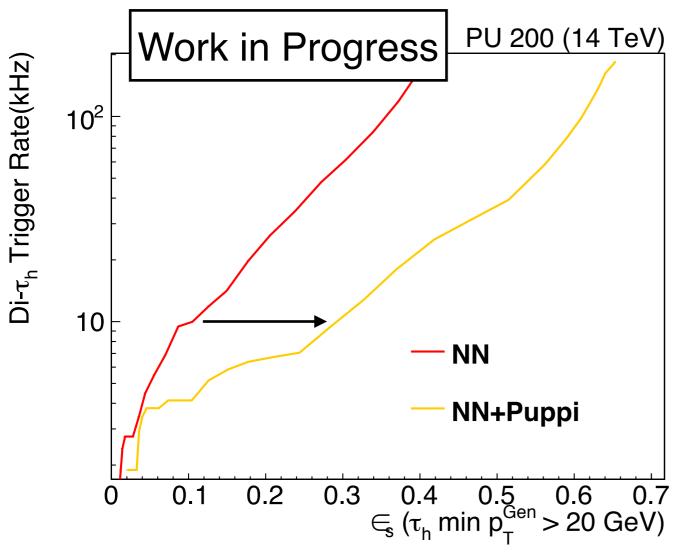




Layer 2 algorithms — Tau ID NN



Identify hadronic tau decays using PF+PUPPI candidates



- Inputs: 10 nearby PF candidates (p_T,η,φ,id)
- Dense w/ 3 hidden layers (25,25,10) → 1 MVA ID
- This implementation:
 - Up to 18 PF+PUPPI candidates / event

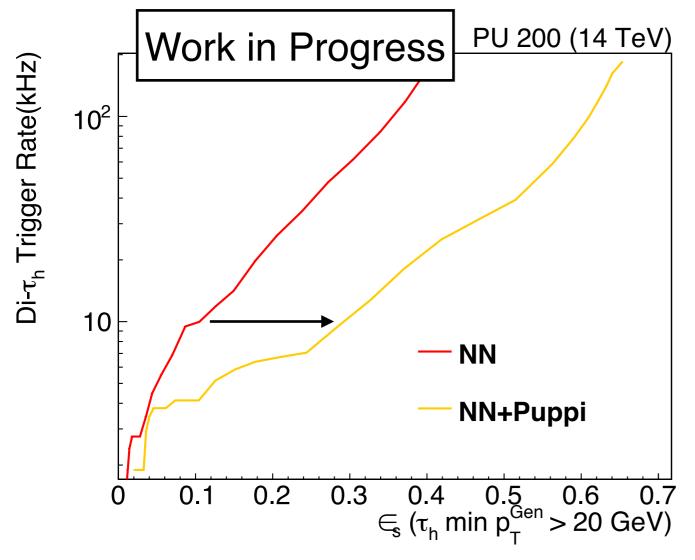
A proof-of-principle prototype Developed using hls4ml

LUT	FF	DSP	Latency
90k	150k	1400	210ns
7%	6%	20%	

Layer 2 algorithms — Tau ID NN



Identify hadronic tau decays using PF+PUPPI candidates



A proof-of-principle prototype Developed using hls4ml

- Inputs: 10 nearby PF candidates (p_T,η,φ,id)
- Dense w/ 3 hidden layers (25,25,10) → 1 MVA ID



See hls4ml talk / Sergo

- + L1 Muon / Jia Fu
- + ML trigger / Zhenbin

Conclusion

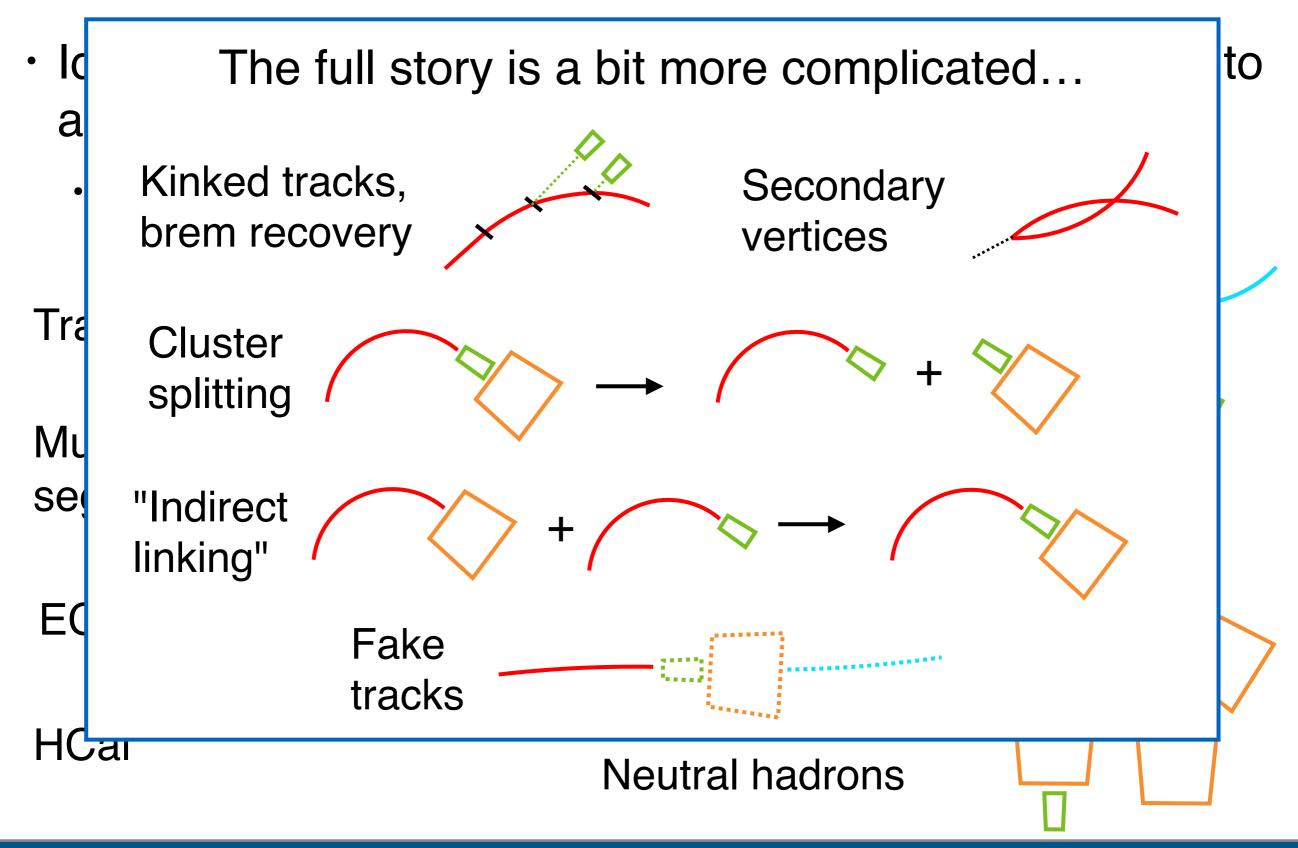


- The Level-1 Particle Flow Trigger is an ambitious addition to the Phase-II upgrade
- Correlation of all major sub-detectors allows unprecedented event reconstruction at 40mhz
- Capability promises to significantly enhance CMS sensitivity to interesting weak-scale physics

Backup

Particle Flow Reconstruction





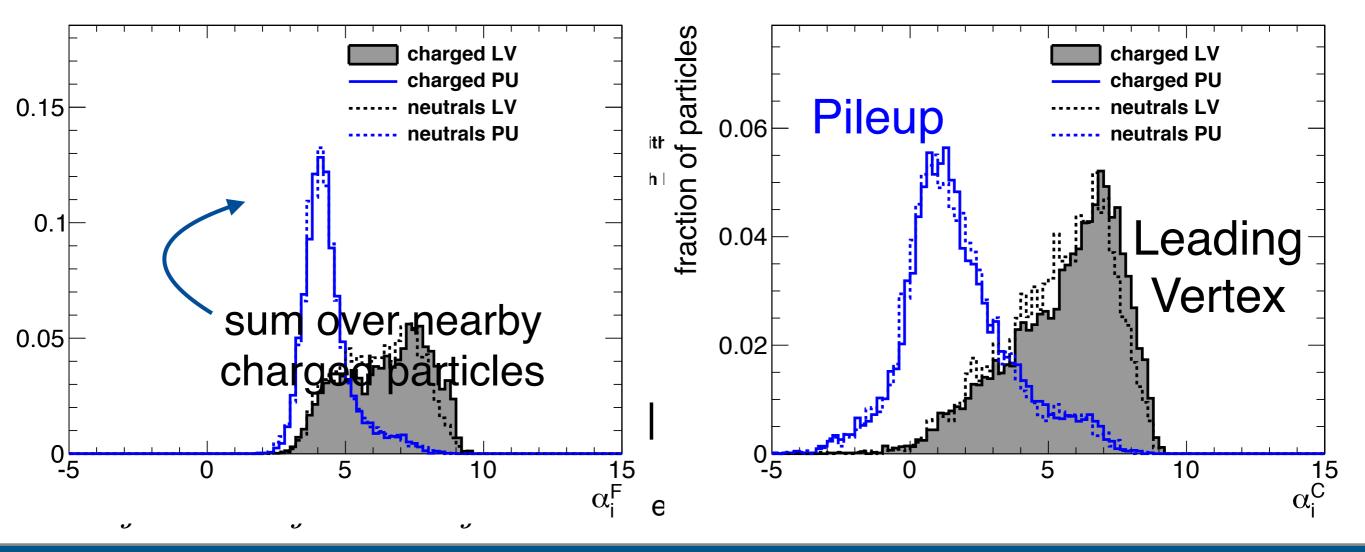


 10^{-2}

· Idea: assign a probability that a neutral PF candidate is pileup based on local activity from the leading vertex

Data, charged LV MC, charged LV

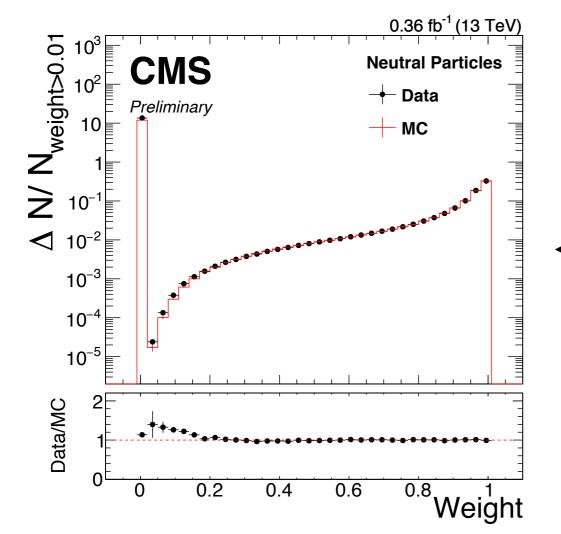
- Discriminant favor pearby, high-p particles (in cone)
 - · QCD is collinear. while pileup is diffuse



Pileup Per Particle Identification



- Idea: assign a probability that a neutral PF candidate is pileup based on local activity from the leading vertex
- ¹⁰ QCD²⁵ is collinear, while pileup is diffuse



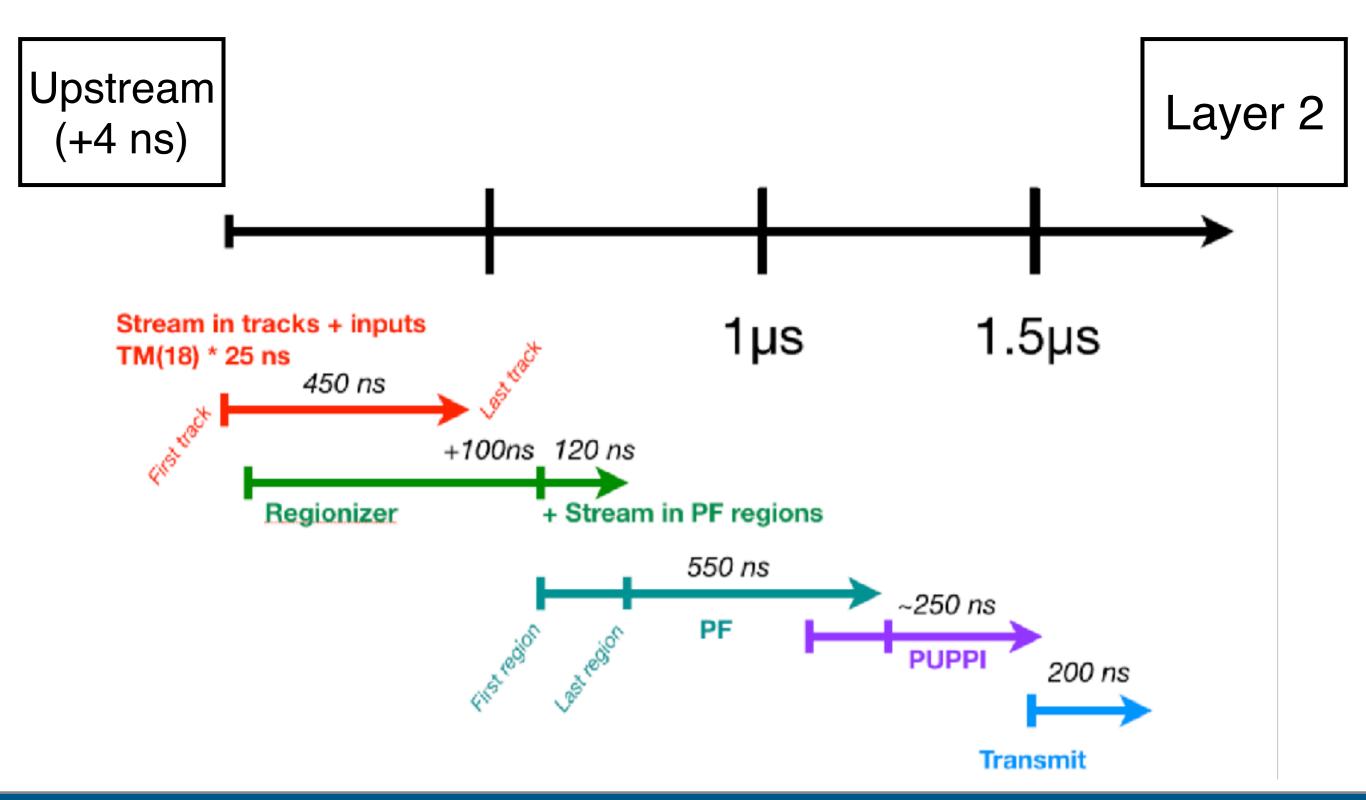
Compare a w/ expected distribution, given the level of pileup (chi2 test)

obtain weights!

Re-scale 4-vectors: 50 GeV particle w/ 0.4 PUPPI weight considered as a 20 GeV particle

Latency budget

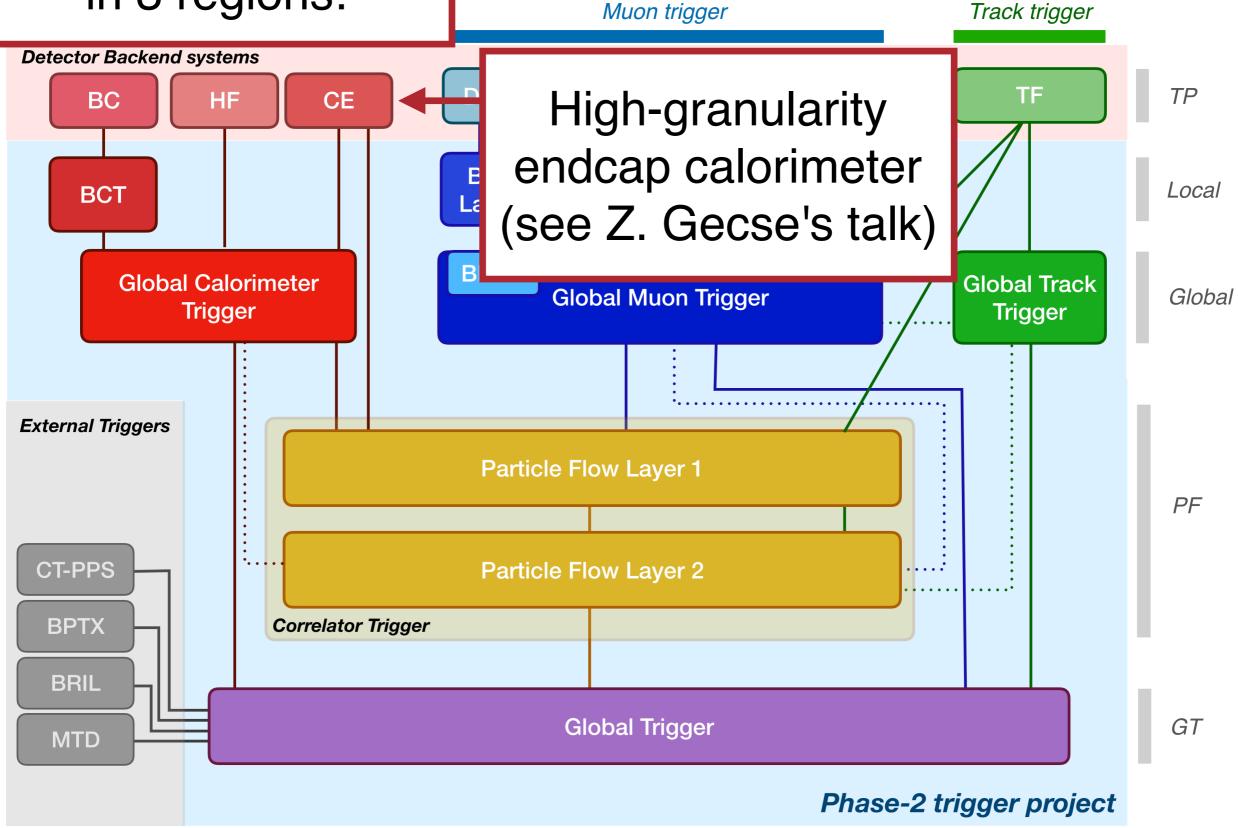




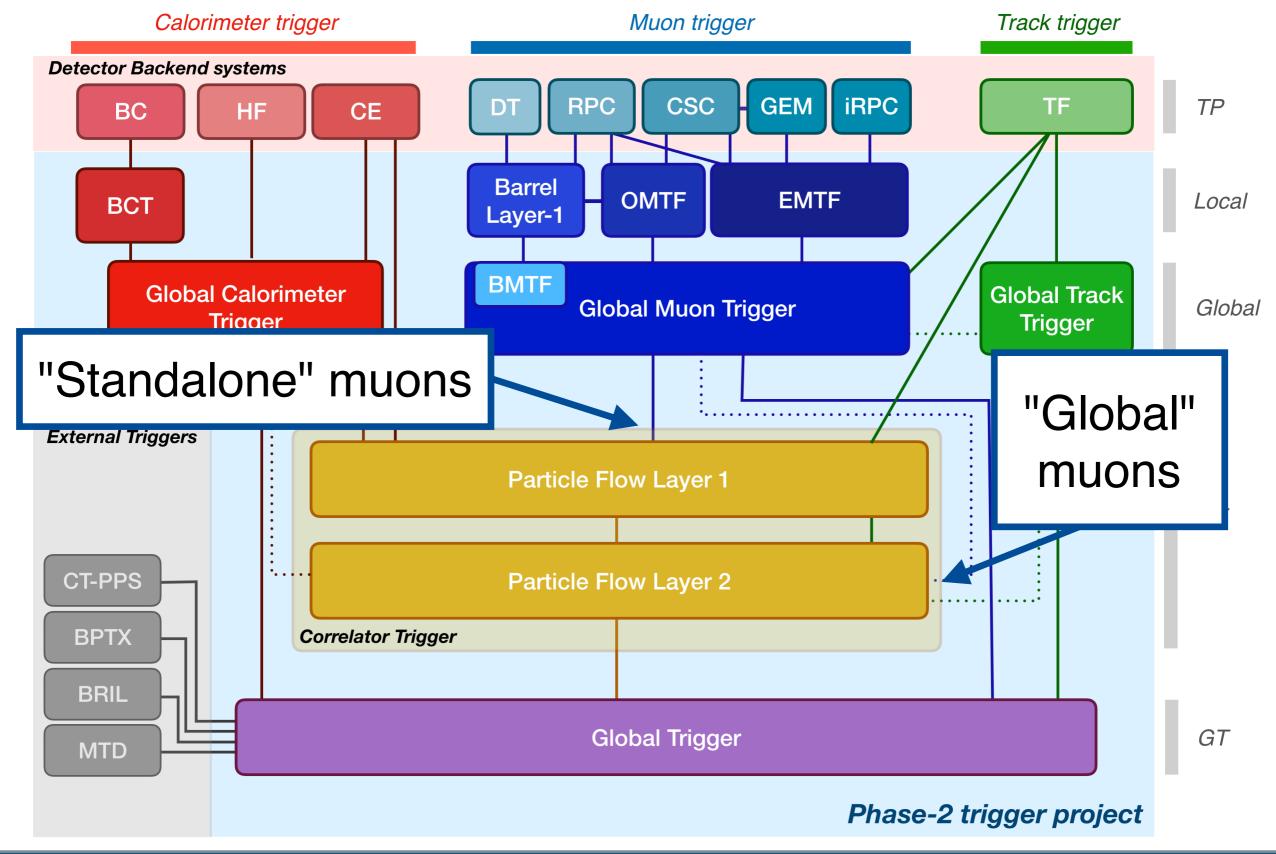
in 3 regions:

Calorimeter clusters the Phase-II L1 Trigger

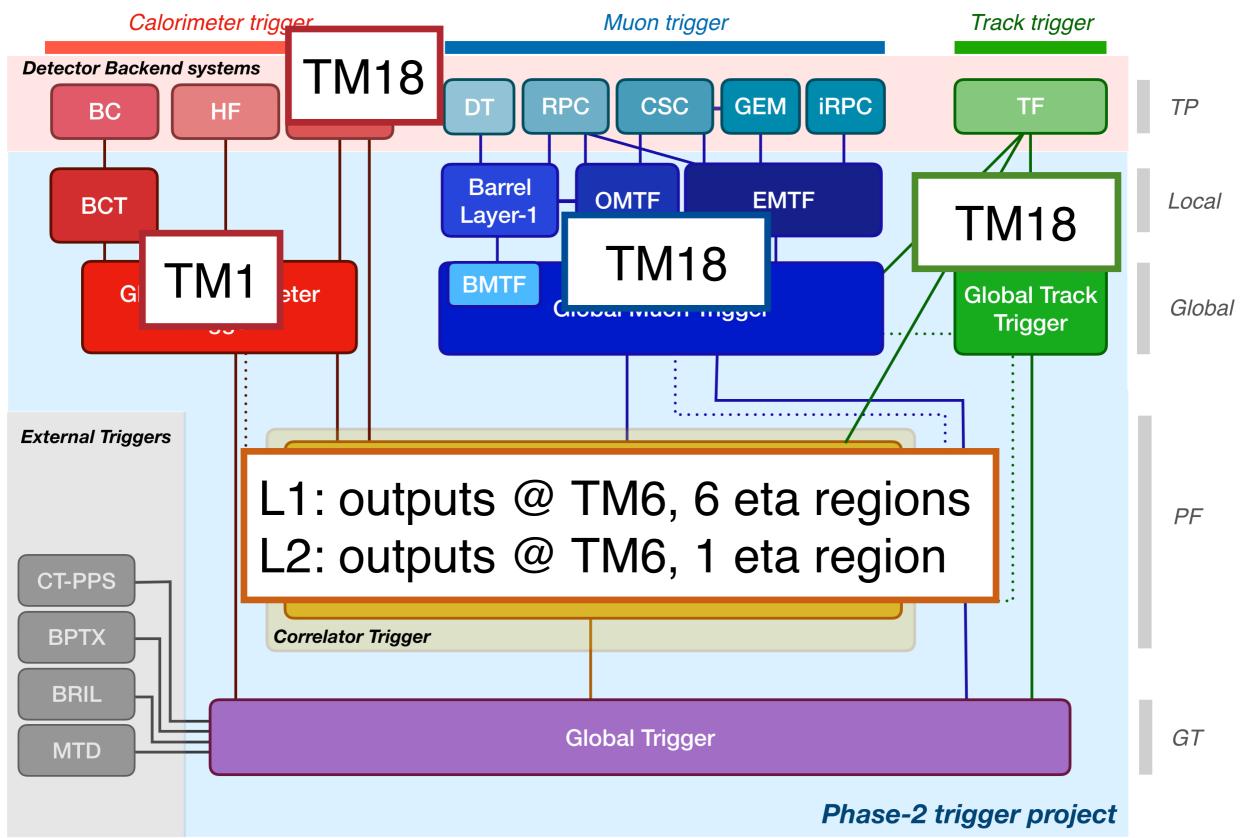






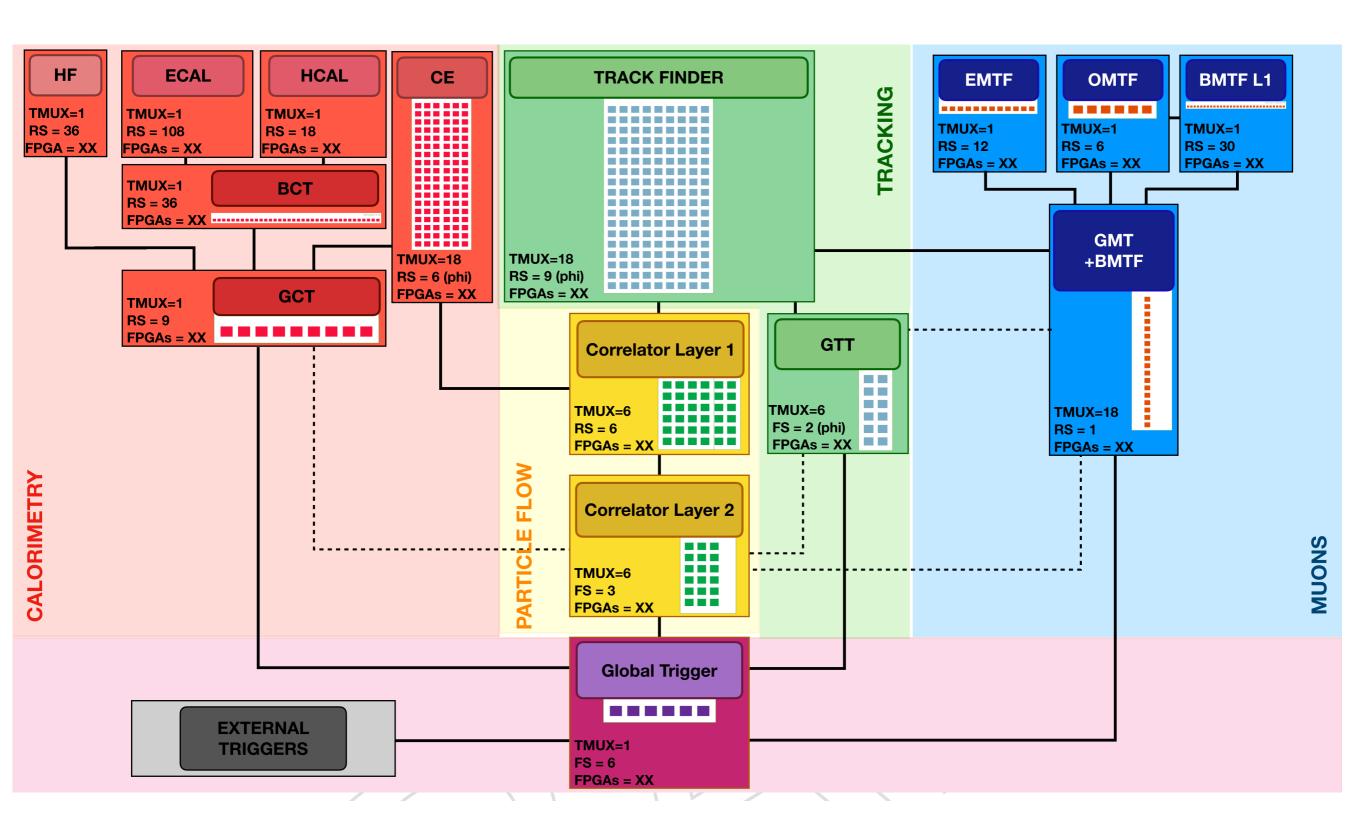






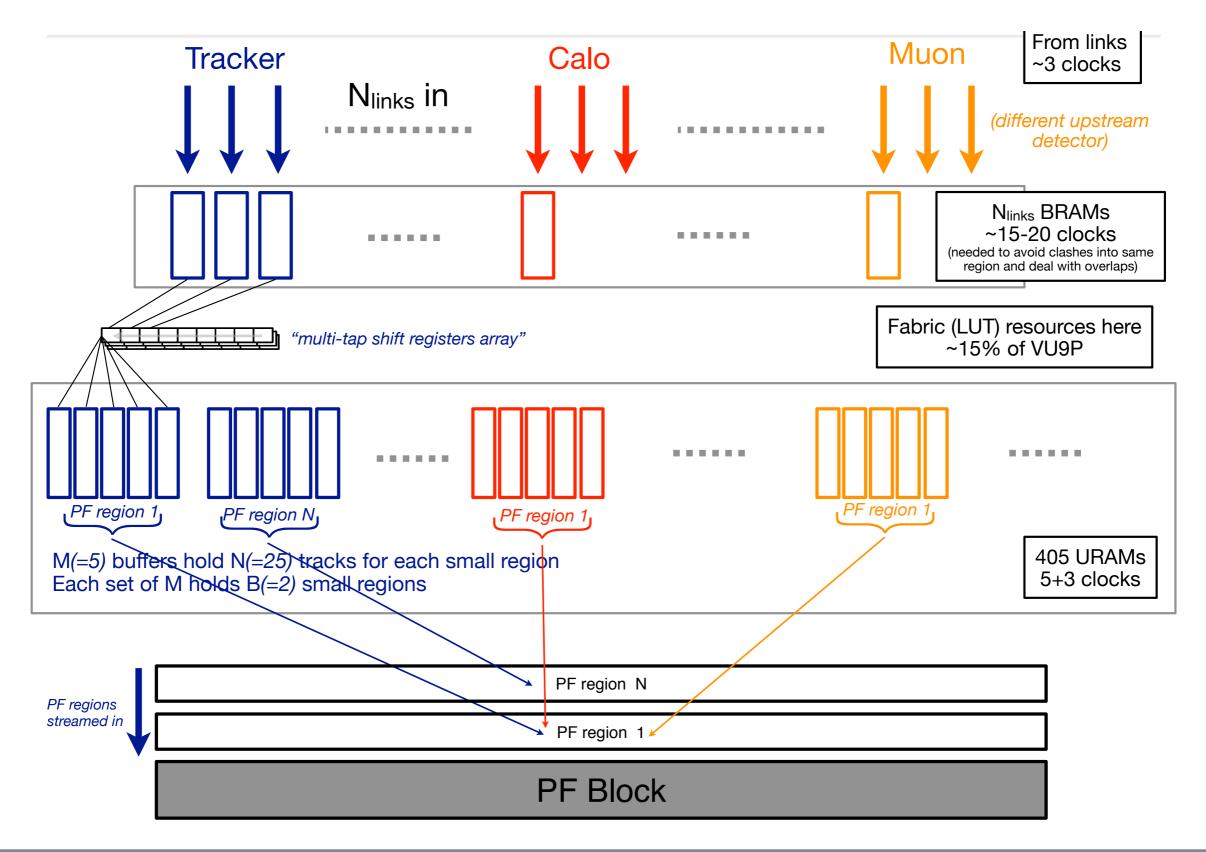
FPGA / TMUX / Region view





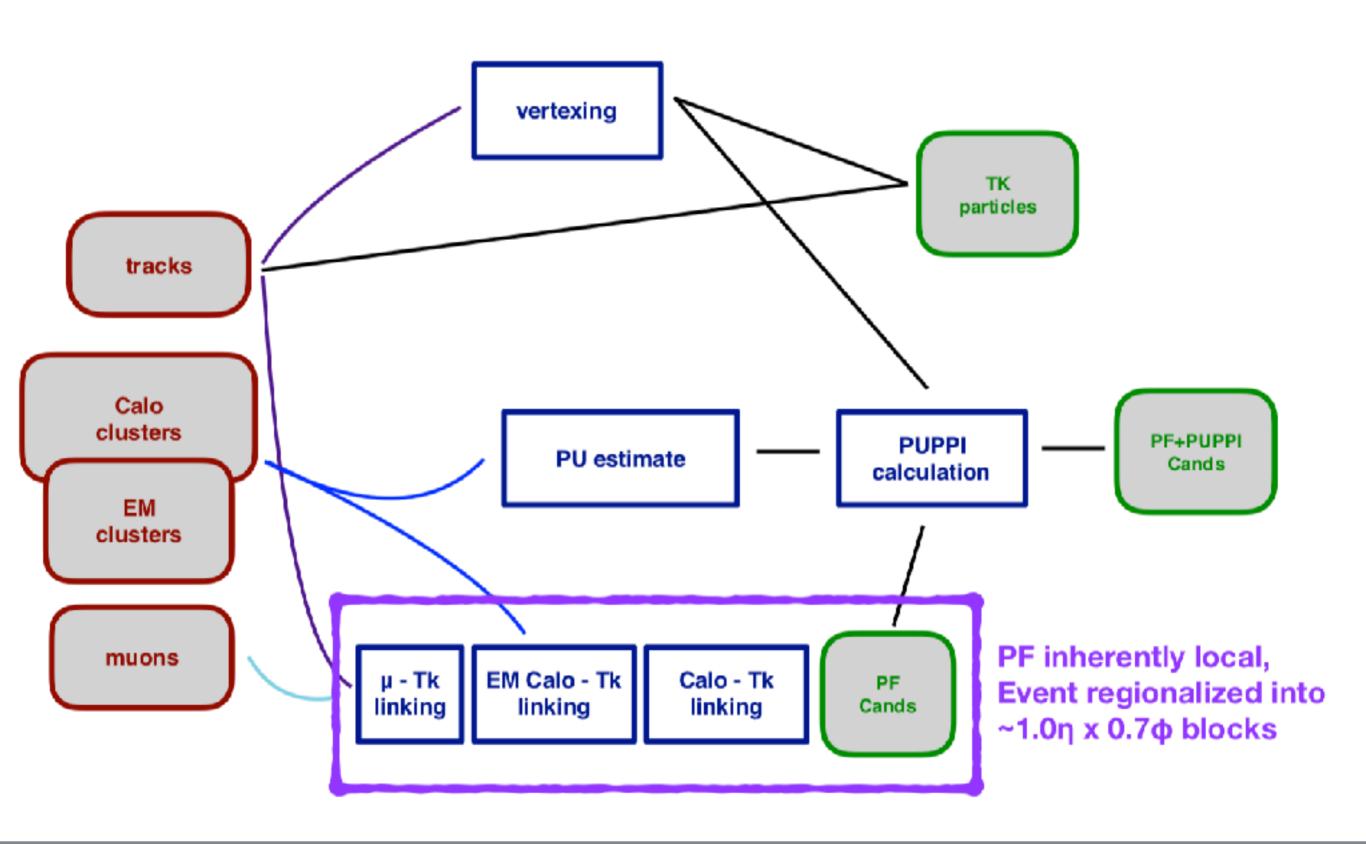
Firmware - Regionalization





PF+PUPPI algo





Regionalization — 'board regions'



