



Variational quantum eigensolver of interacting bosons with NISQ devices

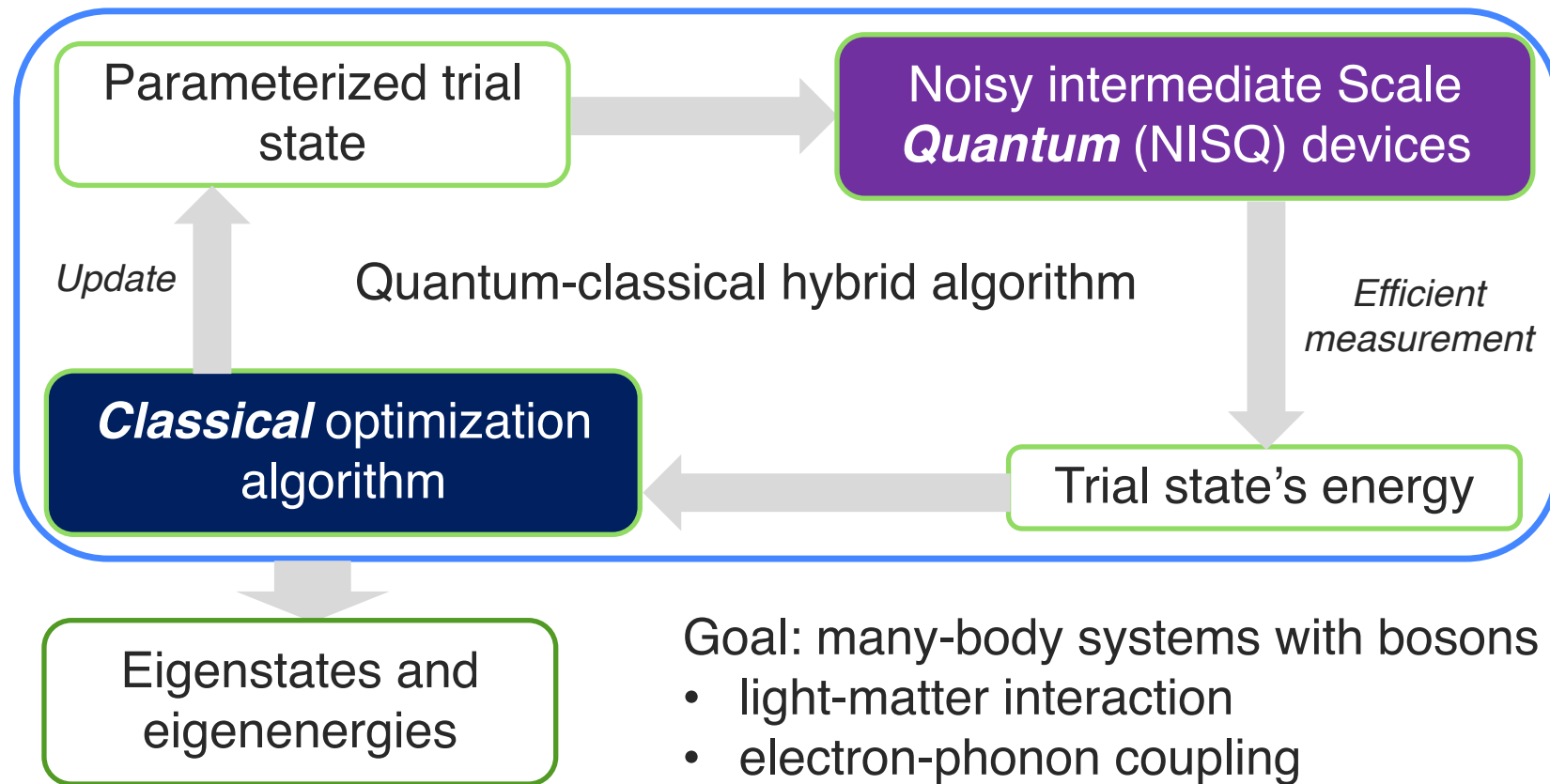
Andy C. Y. Li

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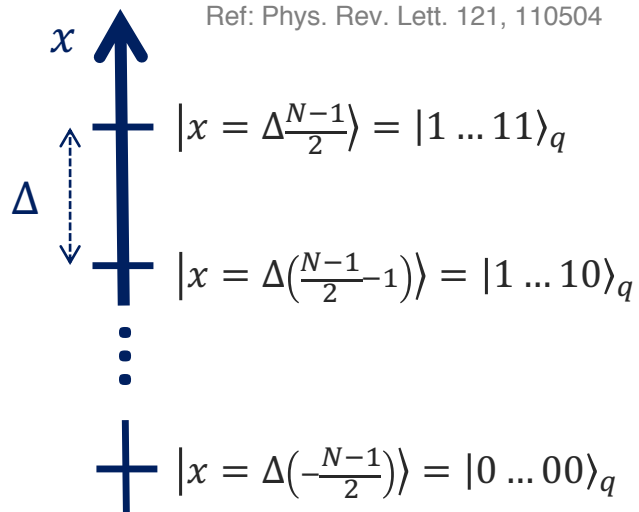
Variational quantum eigensolver (VQE)



Boson encoding by qubits

Goal: encode a truncated boson Hilbert space in qubits

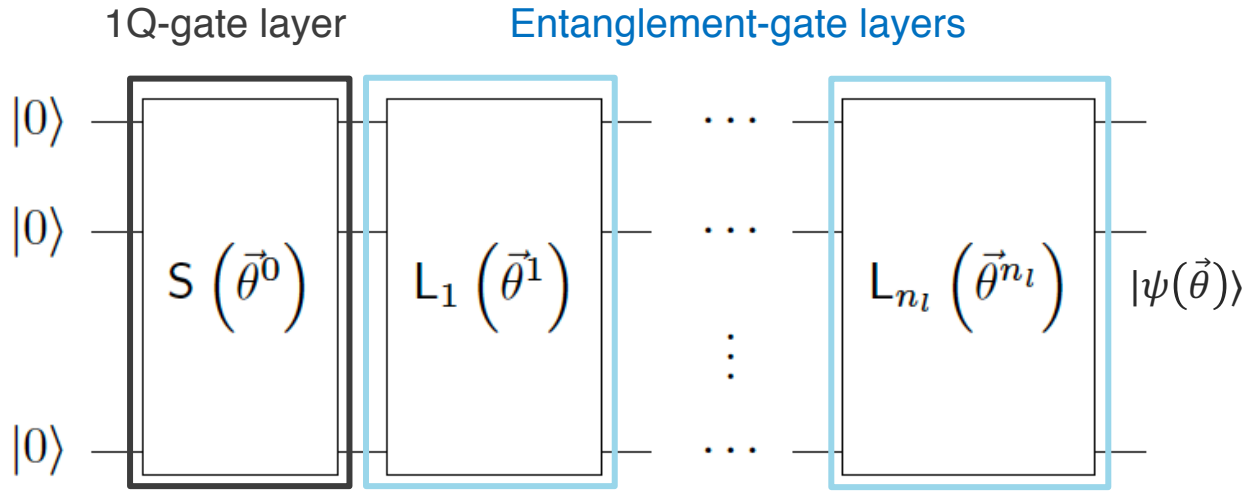
Position basis binary encoding



Number basis binary encoding

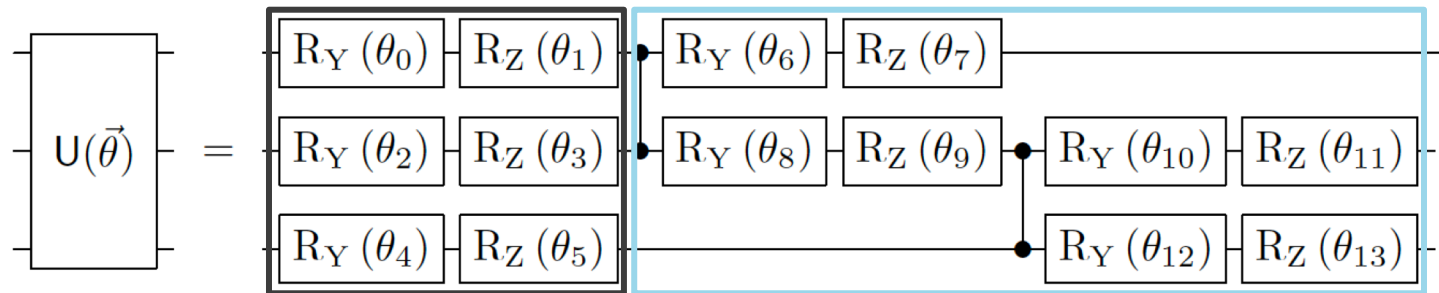
$$\begin{aligned} |n = N\rangle &= |1 \dots 11\rangle_q \\ &\vdots \\ |n = 2\rangle &= |0 \dots 10\rangle_q \\ |n = 1\rangle &= |0 \dots 01\rangle_q \\ |n = 0\rangle &= |0 \dots 00\rangle_q \end{aligned}$$

Hardware efficient trial state's ansatz



Ansatz consists only of native gates supported by the hardware
 e.g. $R_Y(\theta)$, $R_Z(\theta)$ and CZ for Rigetti's devices

Example:
 3 qubits with
 1 entanglement
 layer



Cost function for ground state & excited states

Ground-state cost function = trial state's energy

$$C_0 = \langle \psi(\vec{\theta}) | H | \psi(\vec{\theta}) \rangle$$

Ground state: $|\psi_0\rangle = \underset{|\psi(\vec{\theta})\rangle}{\operatorname{argmin}} C_0$

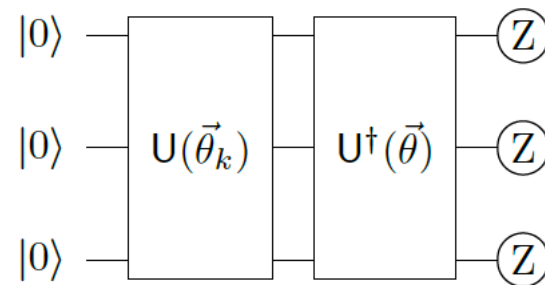
1st-excited state cost function: $C_1 = \langle \psi(\vec{\theta}) | H | \psi(\vec{\theta}) \rangle + \epsilon \underbrace{|\langle \psi_0 | \psi(\vec{\theta}) \rangle|^2}$

1st-excited state: $|\psi_1\rangle = \underset{|\psi(\vec{\theta})\rangle}{\operatorname{argmin}} C_1$

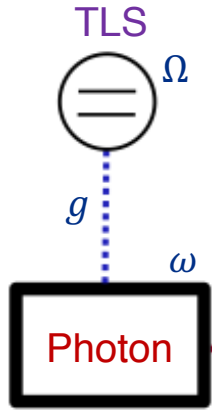
Overlap with the ground state

2nd-excited state cost function: $C_2 = \langle \psi(\vec{\theta}) | H | \psi(\vec{\theta}) \rangle + \epsilon |\langle \psi_0 | \psi(\vec{\theta}) \rangle|^2 + \epsilon |\langle \psi_1 | \psi(\vec{\theta}) \rangle|^2$

⋮



Proof-of-principle expt. – Rabi model using Rigetti's device

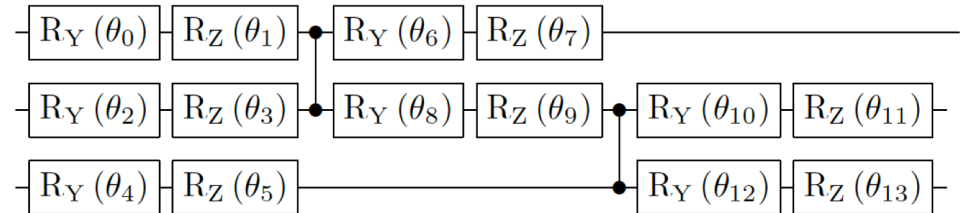
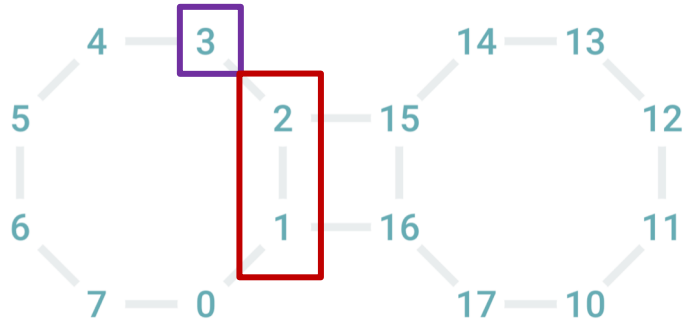


Rabi Hamiltonian: two-level system (TLS) coupled to a photon mode

$$H = \omega a^\dagger a + \frac{\Omega}{2} \sigma_z + g(a^\dagger + a) \sigma_x$$

Number-basis binary encoding:
photon mode truncated to up to
3 photons

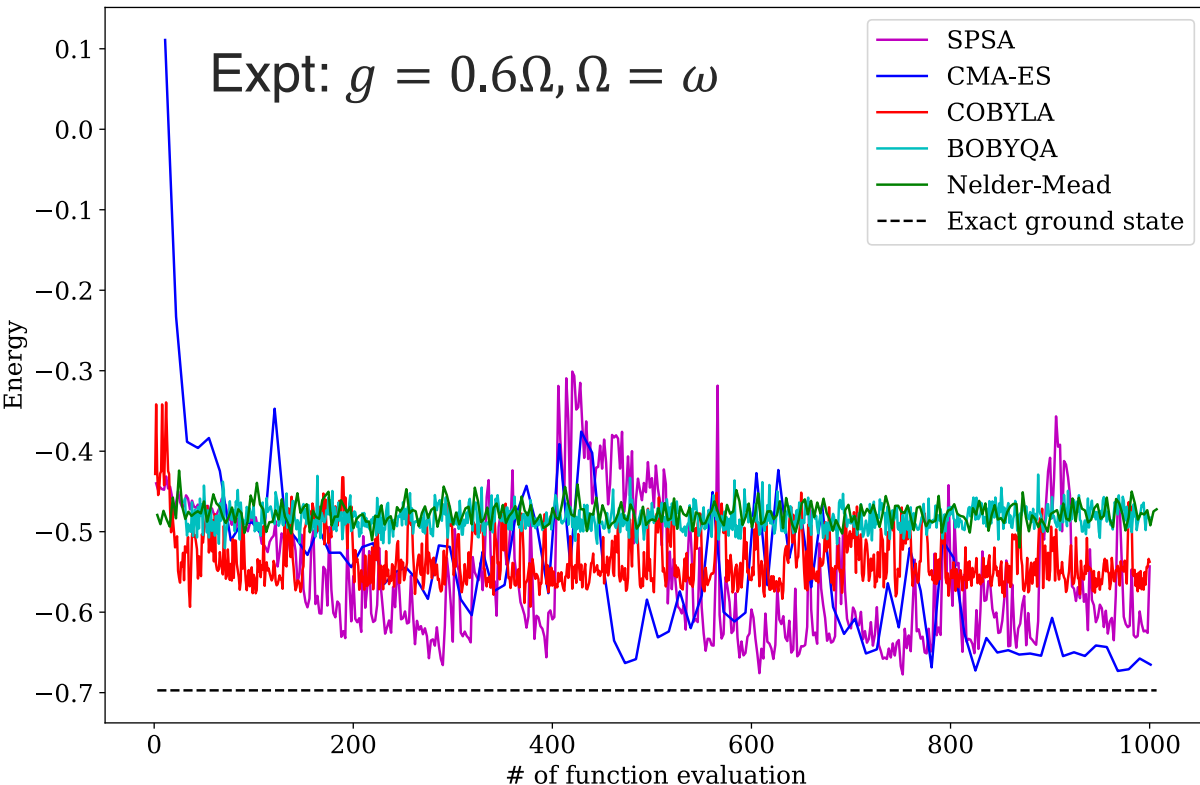
$$\begin{aligned} |n=0\rangle &= |00\rangle_q & |n=1\rangle &= |01\rangle_q \\ |n=2\rangle &= |10\rangle_q & |n=3\rangle &= |11\rangle_q \end{aligned}$$



Optimizers

Optimization algorithm	
Simultaneous Perturbation Stochastic Approximation (SPSA)	Stochastic
Nelder-Mead	Gradient-free
Constrained Optimization BY Linear Approximations (COBYLA)	Gradient-free
Bound Optimization BY Quadratic Approximation (BOBYQA)	Gradient-free
Covariance Matrix Adaptation Evolution Strategy (CMA-ES)	Evolutionary algorithm: stochastic & gradient-free

Optimizer with noisy device

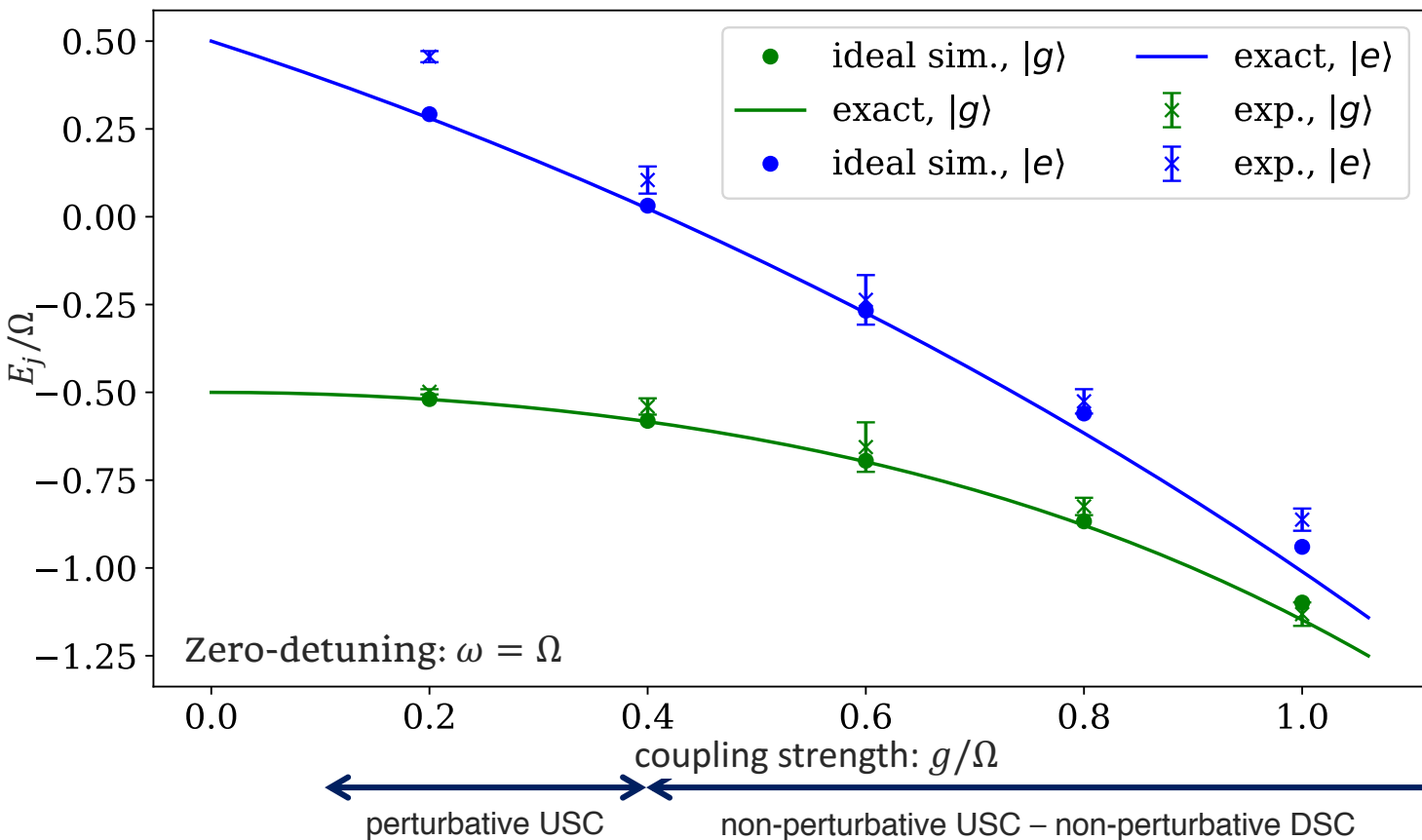


Optimizer	$ E - E_{exact} $
CMA-ES	0.062
SPSA	0.099
COBYLA	0.165
BOBYQA	0.219
Nelder-Mead	0.223

- Stochastic algorithm ✓
- CMA-ES: slightly better

Experimental result

Error bars: sampling error of 200000 shots



Energy gap

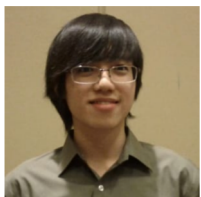
- Consistent trend across multiple parameter regimes

Deviation

- Hardware fidelities
- Photon cutoff for $g \geq 0.8\Omega$

Summary

- Variational quantum eigensolver for bosons
 - Low-energy spectrum
- Proof-of-principle experiment of Rabi model
 - 3-qubit implementation on Rigetti's device
 - Ground state and 1st excited state
- Future works
 - Trial state's ansatz
 - Error mitigation techniques
 - Lattice models: Rabi lattice, Holstein model...



Andy C. Y. Li



Alex Macridin



Panagiotis Spentzouris

rigetti

