

#### The Future of Software and Computing for HEP **Pushing the Boundaries of the Possible**

**Elizabeth Sexton-Kennedy** ICHEP 2018, Coex Seoul 8 July 2018

This manuscript has been authored by Fermi Research Alliance, LLC under Contract No. DE-AC02-07CH11359 with the U.S. Department of Energy, Office of Science, Office of High Energy Physics.







### Outline

- Introduction
- A Data Centric Vision for the long-term future Community White Paper - Software and Computing tools • The changing landscape of computing even quantum computing How much has been reflected in this conference... my observations

- Summary







### Introduction

- Both scientific computing tools and methods in HEP are changing.
- In the past it was possible to think about computing needs for a single experiment at a time. The number of participants and their growing requirements now make this impractical -> think community
- More sciences are becoming "Big Data" sciences.

Fermilab Program Planning

20-Feb-17



LONG-RANGE PLAN: DRAFT Version 7a



# SuperKEKB luminosity projection

Goal of Belle II/SuperKEKB 2018 2019 2022 2023 Calendar Yea



**HL-LHC** 



LHC

13 TeV

50 fb<sup>-1</sup>

LS2

injector upgrade Cryo RF P4 P7 11 T dip. coll

ATLAS - CMS

upgrade phase i

ALICE - LHCb

Bun 3







#### The Vision

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### **International Big Data Science**

- LHC, SKA, DUNE, LIGO, LSST are all data intensive sciences.
- HEP are planing to build exescale compute.







# While we know the computing challenges are equally large, others outside of

We will need to learn how to tap into this resource.





# and storage.

- communities.
- Going forward the LHC will not be alone in using this infrastructure.
- In fact Bell2 and DUNE have already started using it.
- on their data needs.



International science requirers international data movement

 Most likely our community will have to build exe-scale data to match the exe-scale compute along with our partners in other

For a subset of these collaborations I will have one slide each





### **HL-LHC Current Data Predictions**

 These plots were created at the request of our funding agencies and represent what the needs would be extrapolating from current practice.





### **DUNE Data Needs**

- Full Stream Data\* for DUNE is impossibly large, order 150EB/year
- suppression of 39Ar decay, cold electronics noise, space charge effects, argon purities all play a role
- above means that most challenging data needs for DUNE are during it's prototyping phase - now untill 2020
- Needs proposed at review: low/high = 4/59 PB, most probable 16PB

Year	CPU (10 <sup>6</sup> <u>Hr</u> )	Storage (TB)	Tape (PB) Iow/high
FY18	9.25	703	0.8/5.9
FY19	28.6	1938	3/49.8
FY20	12.5	237	0.04/3.4

\* multiply the frontend data taking rates by the number of channels

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Much of the detector research will go into reducing that to reasonable levels





#### **LSST Data Needs**

#### LSST will collect 50PB/year of data



### **SKA Data Challenge**

- SKA is a software telescope
- Very flexible and potentially easy to reconfigure
- Major software and computing challenge
- Bottom line: will collect 300PB/ year



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### Yearly International Data Needs

- We do this today with a world wide computing grid. It will need to grow.
- Reliable and performant networking is key to our federated data model.
- Usage of this infrastructure will have to expand to support other HEP domains as well.









### **Overheard: What is being said in the halls...**

"Funding agencies will not buy computing for just HEP anymore"

"We can no longer afford to continue with business as usual."

resources like the WLCG can deliver."

community...

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- "We have reached the end of Denard/Moore's law scaling and what homogeneous

"HL-LHC salvation will come from software improvements, not from hardware"

"The experimental physics community needs to take a page from the lattice gauge





#### The R&D Roadmap

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### **Community White Paper**<sup>1</sup> A Roadmap for HEP Software and Computing R&D for the 2020s

- Inspired by the P5 process and guided by its goals
- The Global Community White Paper provides a roadmap to extend commonality to a broader set of software.
  - 70 page document
  - 13 topical sections summarising R&D in a variety of technical areas for HEP Software and Computing
  - Almost all major domains of HEP Software and Computing are covered
  - 1 section on Training and Careers
  - 310 authors (signers) from 124 HEP-related institutions

[1] <u>https://arxiv.org/pdf/1712.06982.pdf</u>





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### **CWP Overlap with ICHEP18: Simulation**

- Simulating our detectors consumes huge resources today - Remains a vital area for HL-LHC and intensity frontier experiments in particular
- Main R&D topics
  - Improved physics models for higher precision at higher energies (HL-LHC and then FCC) <u>Geant4 Detector Simulations for Future HEP Experiments</u>
  - Adapting to new computing architectures
    - Can a vectorised transport engine actually work in a realistic prototype
    - (GeantV early releases)? How painful would evolution be (re-integration into Geant4)?
  - Faster simulation develop a common toolkit for tuning and validation of fast simulation
    - How can we best use Machine Learning profitably here? from processes to entire events GAN
  - Geometry modelling
    - Easier modeling of complex detectors, targeting new computing architectures
- CWP brought a more consistent view and work-plan among the different projects



Fast calorimeter simulation in LHCb

New approaches using machine learning for fast shower simulation in ATLAS



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# **CWP Overlap with ICHEP18: SW Trigger & Reconstruction**

- ALICE in Run 3
  - 'Real time analysis' increases signal rates and can make computing more efficient (storage and CPU)
- Main R&D topics
  - Controlling charged particle tracking resource consumption and maintaining performance • Do current algorithms' physics output hold up at pile-up of 200 (or 1000)

    - Can tracking maintain low pT sensitivity within budget?
  - Detector design itself has a big impact (e.g., timing detectors, track triggers, layout)
    - Improved use of new computing architectures: multi-threaded and vectorised CPU code, GPGPUs, **FPGAs**
  - Robust validation techniques when information will be discarded
    - Using modern continuous integration, multiple architectures with reasonable turnaround times
  - Reconstruction toolkits adapted to experiment specificities: ACTS, TrickTrack, Matriplex















### **CWP Overlap with ICHEP18: Machine Learning**

- Neural networks and Boosted Decision Trees have been used in HEP for a long time. e.g., particle identification algorithms
- The field has been significantly enhanced by new techniques (DNNs), enhanced training methods, and community-supported (Python) packages
  - Very good at dealing with noisy data and huge parameter spaces
  - A lot of interest from our community in these new techniques, in multiple fields
- Main R&D topics
  - Speeding up computationally intensive pieces of our workflows (fast simulation, tracking)
  - Enhancing physics reach with better classification than our current techniques

  - Improving data compression by learning and retaining only salient features - Anomaly detection for detector and computing operations

#### <u>Reports from 4 experiments and the community challenge</u>









### **BIG DATA AND EXTREME-SCALE COMPUTING: PATHWAYS TO CONVERGENCE**

discussed by an international group of HPC experts [1].

"Combining HPC and HTC applications and methods in largescale workflows that orchestrate simulations or incorporate them into the stages of large-scale analysis pipelines for data generated by simulations, experiments, or observations"

[1] http://www.exascale.org/bdec/sites/www.exascale.org.bdec/files/whitepapers/bdec2017pathways.pdf



HEP should be a major player in reconciling the split between traditional HPC and HTC ecosystems,











#### A Quantum Take on Quantum Computing

Feynman was one of the originators of the idea...



• Almost 40 years later, we still don't think it is easy. However research in this -Electron-Phonon Systems on a Universal Quantum Computer field is accelerating. •arXiv:1802.07347

MAGIS100 - Matter-Wave Atomic Gradiometer Interferometric Sensor

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Trying to find a computer simulation of physics seems to me to be an excellent program to follow out

the real use of it would be with quantum mechanics

Nature isn't classical . . . and if you want to make a simulation of Nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem,







#### **ICHEP 2018 Observations**

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#### Instrumentation

- Large scientific achievements in the past decades have been enabled by large advances in instrumentation.
- large computing and data challenges.
- Large costs of these projects require an international scope.

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# Large silicon detectors and cameras with high granularity are driving us to







### **Parallels and Posters**



- High interest in detector
- John Kogut would say, "This interest should spill over into computing and software, take a page from LQCD"
- Think of S&C as another device necessary to extract the science.
- Indeed some talks submitted to detector were moved over to computing.
  - Lively conversation on algorithms and methods for jet, muon, and tau object reconstruction
- The large attendance at the Machine Learning parallels is a good sign.





#### **Summary and Conclusions**

- The data and compute challenges of the next decade are large, even daunting.
- In order to satisfy the scientific needs of our community, we will need to build unprecedented scientific facilities and capabilities
- The scientific harvest that is arriving with this new era of big data science, and exascale computing is extremely compelling.

## Special thanks to Ian Bird, Michel Jouvin, Rob Gardner, Ken Herner,



Marcelle Soares-Santos, and others who contributed to the slide content







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Intelligence is the ability to adapt to change. - Stephen Hawking





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### **Sharing Computing Infrastructures**

• Most science needs are spiky, a large number of users keeps facility utilization high.

 The mean value theorem works in computing as well.







### The Long Tail of Science and the OSG



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Walltime Per Field of Science total Biological Sciences 9.551 Mil 11 fields of science Chemistry 9.292 Mil High Energy Physics 7.809 Mil 7.419 Mil Evolutionary Sciences consumed more than Physics 5.743 Mil Engineering 4.156 Mil Astrophysics 1.670 Mil 1.252 Mil Biological and Critical Systems 10M core-hrs 1.221 Mil Physics and astronomy 1.040 Mil Computational Condensed Matter Physics Medical Sciences 1.034 Mil 764 K Mathematical Science 465 K Training Neuroscience 326 K 310 K Information Theory 246 K Multi-Science Community Bioinformatics 246 K 211 K Biophysics 168 K Zoology Statistics 132 K 107 K Economics 105 K Computer and Information Science and Engineering Education 34 K 25 K Earth Sciences Educational Psychology 4 K 2 K Plant Biology Technology 786 133 Nuclear Physics Community Grid 107 Particle Physics Ecological and Environmental Sciences Total 53.334 Mil

#### • Allowing opportunistic use of our large facilities is powerfully enabling



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12/1

1/1

2/1

