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Gas Gun Model and Comparison to Experimental Performance of Pipe Guns Operating with Light Propellant Gases and Large Cryogenic Pellets*

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Keywords - Gas gun model, plasma disruption mitigation, shattered cryogenic pellet, ITER

I. INTRODUCTION

For several decades, gas guns have commonly been used to accelerate cryogenic pellets for injection into experimental fusion plasmas.¹⁻³ Light gases (H₂, D₂, or He) are the preferred propellant because their high sound speeds (~900 to 1300 m/s at room temperature) will yield maximum acceleration. The pellets are formed by solidification of gases at temperatures below the corresponding triple points. Isotopes of hydrogen (H₂ and D₂) have been the material used most often for cryogenic pellets, with the principal objective of depositing atoms of fuel deeper into the plasma core. Even operations with T2 and D-T (deuterium-tritium) mixtures have been achieved by Fisher et. al.^{4,5} in a specialized facility. In addition to the hydrogen isotopes, pellets composed of Ne or Ar have sometimes been utilized in plasma experiments for impurity and particle transport studies. The pellet sizes used in fusion experiments around the world have generally varied from sub- to multi-millimeter diameter (maximum ~6 mm in plasma-fueling experiments), typically with a cylindrical shape and a length-over-diameter ratio (L/D) of less than 2. More recently, two new applications for the injection of cryogenic pellets have been identified, one for edge-localized mode (ELM) mitigation⁶⁻⁹ and another for plasma disruption mitigation.⁹⁻¹¹ The gas gun model described here was specifically developed to help with the design and optimization of operating parameters of gas guns for the disruption mitigation application.

Plasma disruptions present a challenge for large tokamaks to withstand the intense heat flux, the large forces from halo and eddy currents in the structures, and the potential first wall damage from multi-MeV runaway electrons that form during the current decay.¹² Injecting large quantities of materials such as D₂, Ne, Ar, or mixtures of them into the plasma during a disruption will reduce the plasma thermal energy by radiation losses and will increase its resistivity and electron density to mitigate the effects. Injection of massive amounts of gas directly from fast valves is used on several tokamaks (and some systems based on gas injection are planned for ITER¹³); however, the potential advantages of shattered pellets have also been recognized, and some have been demonstrated in disruption experiments on DIII-D.¹⁴⁻¹⁶ For large tokamaks the application of shattered-pellet mitigation requires larger pellets than those previously used in fusion research, and accordingly, the gas guns would require larger propellant valves (larger orifice diameter and volume) and longer gun barrels to provide the highest possible pellet speeds. The key objective is to inject large quantities of material into the plasma within a relatively short time (tens of milliseconds)¹¹ from a precursor notice of an imminent disruption, and the pellet speed is the key parameter in determining the response time. For the ITER application, it is also necessary to limit the amount of propellant gas used for pellet acceleration due to constraints imposed by the torus vacuum cryopumps. The gas gun model provides a means to study the effects of all key parameters and to optimize gun performance for any practical operating scenarios and constraints.

The technology for forming, accelerating, and shattering large cryogenic pellets (up to 34 mm in diameter) have been under development for almost a decade at Oak Ridge National Laboratory (ORNL), and thorough descriptions of these techniques and operating procedures have been published.¹⁷⁻¹⁹ This method is often referred to as "shattered pellet injection" because the pellets need to be shattered immediately before entering the plasma to ensure that relatively large solid fragments do not survive and possibly damage first wall components. The shattering process also greatly enhances the surface area for enhanced ablation and assimilation in the hot plasma. A single-pellet pipe gun system based on this technology was installed on DIII-D in 2009 and has been successfully used in many plasma experiments to study/demonstrate the

effectiveness of large shattered pellets to mitigate disruptions.¹⁴⁻¹⁶ Shattering of the pellets has proven to be straightforward and can be reliably accomplished with a simple bend or mechanism at the end of the transport tube.^{17,18} Only brief descriptions of the equipment and operations specifically relevant for the experimental data reported here are included in this article.

II. DESCRIPTION OF GAS GUN MODEL/CODE

The code represents a virtual model of the physical gun shown in Fig. 1. The fast-acting valve and closely coupled reservoir provide the propellant gas to accelerate a projectile through the barrel. Although the gun model is generic and could be used for any propellant type and projectile mass, the version presented here is configured to accommodate cryogenic pellets solidified from gases (typically H₂, D₂, Ne, Ar, or mixtures of them). The pellet is formed inside a stainless tube and is cooled by a cryogenic refrigerator or by the direct flow of cold He (mechanically coupled through an oxygen-free high-thermal-conductivity copper ring). When the valve is opened, the propellant gas expands through an orifice into a vacuum to fill the breech volume and accelerate the pellet down the length of the barrel.

The code models this system by dividing the gun into three main regions as shown schematically in Fig. 2: the valve/reservoir (the total gas volume behind the seal on the valve orifice), the breech, and the pellet/barrel. The valve/reservoir volume initially contains the pressurized (40–70 bar) propellant gas while the breech/barrel volumes are initially evacuated. As the valve opens, the propellant expands into the breech and begins to fill it, raising the breech pressure. As the breech pressure rises, the force exerted on the rear of the pellet by the propellant gas also increases until it breaks away and begins to accelerate down the barrel. The propellant gas continues to expand as the pellet travels forward, keeping pressure and force acting on the

rear of the pellet throughout the entire length of the barrel. The input and output parameters for the code are summarized in Table I, including a listing of input values (or ranges) studied here.

The mathematics behind this simulation are similar to those used by Milora²⁰ in QUICKGUN, a model/code for modeling two-stage light gas guns. Unlike QUICKGUN, the present code models the gun as having only a single stage and takes into account the buildup of pressure in the breech before the pellet breaks away. The conditions of each region are tracked by the code during the simulation as gas and energy are exchanged. The flow of gas from the valve/reservoir volume to the breech is modeled as frictionless, adiabatic flow through a simple flat-plate orifice. The entire exchange is driven by several simple (zero-dimensional) gas flow equations, which are described by Milora in Sections 2.2 and 2.3 of his report.²⁰ Because of the extremely short timescales involved (a typical shot takes less than 10 ms^{17,19}), conservation of energy is assumed for these equations. As the breech volume continues to fill with propellant, the breech pressure increases. When the breech pressure exceeds the precalculated pellet breakaway pressure (discussed later in this section), the pellet breaks free from the walls and accelerates down the barrel. Because the expanding gas and pellet move at such high speeds, the effects of compression and rarefaction waves propagating from the breech and pellet must be considered. To take those effects into account, the code adopts the one-dimensional method suggested by Siegel²¹ and described by Milora in Section 2.5 of his report.²⁰ By assuming an average Mach number for the gas velocity in the gun breech, the one-dimensional method approximates the pressure at the base of the pellet as it travels down the barrel without explicitly considering the rarefaction waves that propagate rearward from the pellet. The equation of motion is then determined in terms of the base pressure P_p and the mass M_p and cross-sectional area of the projectile A_p :

$$dU_p/dt = P_p * A_p / M_p \tag{1}$$

To solve these equations, the code employs a stepwise approach. The code begins by determining the initial thermodynamic conditions of the entire gun based on user input parameters. At each time step the code calculates the parameters along the gun as shown in the schematic (Fig. 2) and then recalculates the pellet base pressure P_p , the pellet position X_p , and the velocity U_p . The simulation begins when the valve is opened and ends when the pellet leaves the barrel. The opening of the valve is assumed to be instantaneous in the model. The two valves^{22,23} used in the validation experiments reported here were fully opened within a few to several milliseconds after a trigger; the difference should have little effect on the overall gun performance.

The parameters of the gun are highly configurable. The energy of the propellant is controlled by the setup of the valve/reservoir. The energy of the propellant gas can be varied by changing the pressure, volume, temperature, and type of gas. However, the rate at which the energy can be released to the pellet depends on the extent to which the valve orifice (or optional downstream orifice plate) restricts the flow. This is determined primarily by the orifice diameter; two other variables, a maximum flow Mach number and a valve discharge coefficient, are also used to calculate the mass flow rate. As listed in Table I, values of 0.3 and 1.0 were used for the Mach number and the valve discharge coefficient, respectively, and are the same as those used by Milora.²⁰ The calculated mass flow rate and gun performance are not very sensitive to minor changes of the Mach number or discharge coefficient.

The initial breech volume (the space between the rear of the pellet and the valve orifice/seal) can also be modified, although it has relatively little effect on gun performance for any practical values. A unique and very useful feature of the model is the capability to

accommodate a wide range of pellet parameters specifically applicable for cryogenic pellets. The model can be configured for either shell pellets or mixed pellets. Shell pellets are composed of a dual layer, typically with a relatively thin (<1 mm) outer shell of D₂ and a core of Ne. The shear strength of D₂ is significantly less than that of Ne, and the thin layer of D₂ allows the pellet to more easily break free from the walls of the barrel. Mixed pellets are formed (solidified) directly from a simple mixture of two gases (and maybe more). However, mixed pellets can require considerably more force to break free (especially as the concentration of the constituent with the higher shear strength increases). In either case, the L/D of the pellet must also be specified to set its dimensions and mass. Additionally, the final temperature of the pellet must be set, which affects how easily the pellet will break away from the barrel walls (shear strength of the cryogenic solids typically increase as the temperature decreases). While the "breakaway pressure" is usually calculated from D₂ shear data reported by Fisher^{4,5} and Combs² (Equation 3 in Ref. 2 calculates that pressure), it can also be entered in the code manually as an override feature. This is typically the case for mixed pellets or pure pellets of Ne or Ar because appropriate strength data are not readily available (and even more difficult to estimate as a function of temperature). Fortunately, the pellet speeds calculated from the code are not very sensitive to the breakaway pressure. It is critical to set the breakaway pressure low enough so that it will be exceeded during the simulation. Otherwise, the simulation will not proceed and will simply time out without yielding useful results. The length of the barrel (how far the pellet travels during acceleration) can then be configured. The value entered into the code is the length from the center of the pellet to the end of the acceleration tube; the code calculates the initial position of the base of the pellet, which is where the gas pressure is initially applied to provide the force for breaking the pellet away from the wall and subsequent acceleration. The simulation

can be modified too; the step time (typically $0.5 \ \mu s$) adjusts how far forward the simulation advances after each step while the maximum run time (typically 30 ms) simply sets a time-out for the run. A code run usually takes no more than a few seconds to complete and produces an output file on a standard PC.

The code takes many parameters into account in a simulation, but it does not account for a few known phenomena. For instance, in relatively warm room-temperature barrels, cryogenic pellets tend to slightly ablate on the cylinder wall due to friction/heat transfer during initial acceleration. Although the resultant gas could contribute slightly to the pellet acceleration, gas blow-by around the pellet is probably a more significant effect and would be expected to reduce acceleration slightly as compared to a pellet that is always tightly sealed to the barrel wall. However, this would essentially eliminate any pellet/wall friction after the pellet is dislodged and moves slightly downstream. Also, the breakaway pressure calculations for mixed pellets are at best rough estimates because no useful shear data for solid Ne or Ar are readily available. However, actual test results presented later match simulation results closely enough so that the effect of these phenomena can be assumed to be relatively small, at least in the scope of this study.

Most of the relevant property data for the pure gases and cryogenic solids are readily available in the literature, with particularly useful information on the hydrogen isotopes consolidated and summarized by Souers.²⁴ The simulation produces several outputs, the most useful of which is the muzzle velocity (or final pellet speed at the barrel exit). That value is the velocity at which the pellet is assumed to travel until it reaches the plasma, so it is crucial in determining response time to a plasma disruption event. For the supporting tests performed for this paper, muzzle velocities ranged from ~ 200 to 700 m/s. The code also tracks the state of the variables shown in Fig. 2 for the gun at specific time steps and stores the data to a spreadsheet.

III. DESCRIPTION OF EXPERIMENTAL GAS GUNS

Experimental pellet data from two gun barrels are included in the benchmark comparisons: 24.4 mm bore and 1.50 m acceleration length and 16.5 mm bore and 0.41 m acceleration length. Two valve types^{22,23} equipped with different orifice sizes were used to provide the propellant gas for the test data reported here. The simple valve illustrated in Fig. 1 is not an accurate representation of either valve, and the only features relevant for this study are the orifice sizes, the internal volumes for gas containment, and the speed at which the valves open (they open fully within a few to several milliseconds). One of the fast valves is relatively small (5 mm orifice and only ~0.01 L internal volume); the other fast valve is relatively large (22 mm orifice and internal volume of ~ 0.30 L) and is a much better match for larger pellets (>10 mm diam) because it can provide higher gas throughputs at any given pressure. The small orifice chokes the gas flow and thus limits pellet acceleration in the gun; that effect becomes more pronounced as the gun bore gets larger. For this study, both valves were normally equipped with a closely coupled reservoir to help keep the breech pressure elevated and to maximize the throughput during a shot, resulting in 0.30 L total volume for the small valve and 0.84 L for the large valve. Detailed information on both valves are available. ^{22,23}

IV. COMPARISON OF CODE RESULTS TO EXPERIMENTAL PELLET DATA

The 24.4 mm diameter test pellets are only marginally smaller than the largest pellets planned for ITER (28.5 mm), and the 16.5 mm pellets are only slightly larger than the smallest ITER size (13.4 mm). If the model can adequately calculate the gun performance of these two pellet sizes for various configurations (physical and operating parameters), it should be

applicable for all of the ITER large shattered pellets as well as for applications on other large tokamaks.

IV.A. 24.4 mm Pellets

The experimental speeds for the 24.4 mm pellets were obtained by measuring the time of flight between the output of a guide tube and a downstream target; the separation distance, 0.367 m and accurate within ~1 mm, has an almost negligible effect on the speed measurements. A high-speed camera operating at \sim 36,000 frames/s captured a movie of each pellet shot, and the pellet arrival time at each position could be determined within an accuracy of $\sim 1/2$ frame (or \sim 15 µs). Assuming one frame (\sim 30 µs) as the maximum error in determining the time of flight, the percentage of error in the speed measurement should be no more than ~3% at 400 m/s (directly proportional to the pellet speed). In Fig. 3 the pellet speeds calculated from the code are compared to experimental data for different valve orifice sizes at an operating pressure of 42.4 bar (very close to the 40 bar expected for the ITER application). The small and large test valves as described above were used to collect the experimental data for 5 mm and 22 mm orifice sizes. The large valve was also utilized for the 10 mm and 16.5 mm data; orifice plates were placed between the actual valve orifice and the pellet, as shown as an option in Fig. 1. It was not practical to build two additional valves for this study, and the approach taken should approximate the performance that would be achieved with valves equipped with the two smaller orifice diameters. Experimental data and model calculations are shown for both shell and mixed pellets (L/D \sim 1.2–1.6), with the mass varying by a factor of almost 2. Although many of the experimental parameters did not vary much from shot to shot, the specific parameters for each test were used in the calculations. The small valve (5 mm orifice) was not able to provide enough gas pressure to dislodge the mixed gas pellet at ~40 bar. That outcome is not at all surprising because the breakaway pressure can be relatively high for mixed-gas pellets. As shown in Fig. 3,

the agreement between the code calculations and the experimental speeds is excellent, never differing by more than $\sim 5\%$. A second set of data was collected with these orifice sizes, and the only change was to increase the valve operating pressure to ~ 60 bar. Again, the agreement between model and experiment, shown in Fig. 4, is excellent. Both the code results and the experimental data indicate that there is no discernible improvement in performance between the 16.5 and 22.0 mm orifice sizes.

The total volume of the valve, including any closely coupled reservoirs, is another key parameter in determining gun performance. A special series of tests, in which the volume was varied, were carried out with the large valve (no secondary orifice plate). The large valve was designed to accommodate two reservoirs, and the standard configuration includes one ~ 0.5 L vessel (total volume = 0.84 L). A second vessel of similar size was added for some limited test shots (total volume = 1.62 L). Also, several test shots were made with no reservoir attached (total volume = 0.30 L). In Fig. 5 the pellet speeds calculated from the code are compared to experimental data for different valve volumes at an operating pressure of 42.4 bar. The agreement between the code calculations and the experimental speeds is noteworthy for the two large volumes (<8% difference); however, the calculated speeds do not match the experimental speeds very well for the smallest volume (calculated values are $\sim 25\%$ to 30% greater than those measured). The reason is not apparent; it could be that the valve volume is less than the estimation and that the calculation is very sensitive to such volumes (as relative to that in the gun breech and barrel). In any case, the 0.3 L is not a practical volume and would never be used with larger valves/guns if high pellet speeds are the main objective.

IV.B. 16.5 mm Pellets

The only key gas gun parameters that were not varied in Figs. 3, 4, and 5 are the pellet diameter, the gun barrel length, and the propellant gas. In Fig. 6, experimental data¹⁹ and model

calculations are compared from test shots with 16.5 mm pellets and a different barrel length and propellant gas. The gun barrel length for these experiments was 0.41 m, and the propellant gas was H_2 (He was the propellant gas used for the data shown in Figs. 3–5). The experimental pellet speeds were obtained by measuring the time of flight between the gun barrel muzzle and a downstream microwave cavity mass detector¹⁷ (separation distance = 1.110 m and accurate to within ~ 2 mm). The same high-speed camera that was used to record the 24.4 mm pellets was used to record a movie at the gun muzzle only, and the timing of the pellet at that position could also be estimated within $\sim 15 \,\mu s$. The peak signal from the microwave cavity upon a pellet's passing through it provided precise timing data for the pellet arrival at the cavity center; assuming 15 µs for the accuracy of this timing data is conservative since the data acquisition system operated at 1 MHz (or a sample every 1 µs). Using 30 µs as the maximum total error in determining the time of flight (as for the 24.4 mm pellets), the percentage of error in the speed measurement should be no more than $\sim 1\%$ at 400 m/s (also directly proportional to the pellet speed). The error estimate is lower than that for the previous case (24.4 mm pellets) because the pellet speed is evaluated over a longer distance, and thus the measured travel time is significantly longer with approximately the same uncertainty in the measurement.

The data shown in Fig. 6 are for pellets formed from a mixed gas (Ne/D₂), and the speeds are plotted against mole percentage of Ne. A set of speed data was collected with each of the two propellant valves, with an operating pressure of 42.4 bar with the large valve and 70.0 bar with the small valve. Using the higher pressure with the small valve produced experimental speeds approaching those attained with the larger valve. In general, the calculated speeds from the model are in good agreement with the experimental speed data (usually within 10% or less). The

code mimics the experimental data shown in Fig. 6 remarkably well, given that the pellet mass varies by a factor of >5 and that two valves were used at different operating pressures.

V. DISCUSSION

Both the code results and the experimental data with the 24.4 mm pellets (Figs. 3 and 4) indicate that there is no discernible improvement in performance between the 16.5 and 22.0 mm orifice sizes. Similarly, even doubling of the valve/reservoir volume (from ~0.8 to 1.6 L in Fig. 5) only resulted in ~10% increase in the pellet speed. This suggests that the valve size could probably be reduced somewhat for large pellets and not appreciably affect the pellet speed. The pellet speed was observed to increase by ~20% by increasing the valve pressure from ~40 bar to ~60 bar (Figs. 3 and 4); however, that would not be an option for the ITER application because the operating pressure has essentially been fixed at 40 bar.

Injection of multiple large shattered pellets (up to ~30 are included in the present design) will be needed to quench the large ITER plasmas. The present scheme includes a mix of four pellet sizes ranging from 13.4 to 28.5 mm in diameter. The speed to which the largest (and thus heaviest) pellets can be accelerated will be somewhat limited (as compared to the other smaller sizes), with the given constraints on the pressure and volume of the valve and the barrel length. The present design also dictates that the 28.5 mm pellets be relatively long (up to L/D = 2). Because pellets of that size (~50 g for shell pellets) will typically be the slowest, a code run was made to calculate the performance for a practical operating scenario with that pellet mass. In Fig. 7 the inputs for the code run are listed, and three of the key code outputs are plotted against time. The propellant valve parameters (orifice size = 24.5 mm and volume = 1.15 L) are the design values for a new valve under development at ORNL specifically for ITER shattered pellet injection systems. Likewise, the breech volume (0.25 L) and the barrel length (1.1 m) are values

from a preliminary ITER pipe gun design. In the top plot of Fig. 7 (a), the pressure on the base of the pellet is shown from the time of the valve opening until the pellet exits the barrel (~8.4 ms). As shown in Fig. 7 (b and c), the pellet does not start to accelerate until the breakaway pressure (27 bar) is reached, and the speed increases steadily as it accelerates down the barrel until it exits with a muzzle velocity of 247 m/s. This result is for a shell pellet with a 0.7 mm D_2 layer on the outer rim and a total mass of 48.2 g (98.5 % Ne). The code calculates a pressure of 16.5 bar in the valve/reservoir volume when the pellet exits the barrel. Since the valve closure will take some time and cannot be reliably characterized at this time, it is assumed that all of the propellant gas will be exhausted on each shot in ITER operations. For comparison, a code run was made (not shown here) in which the only change was to replace the valve orifice diameter with a smaller value. A value of 16.5 mm was selected because it appears to be the optimal size tested with the large valve used in the experiments reported here (Figs. 3 and 4). With the smaller orifice, the calculated muzzle velocity was 240 m/s or only ~3% less than with the substantially larger 24.5 mm orifice. Another code run was made using the 16.5 mm valve orifice size and only reducing the valve volume from 1.15 to 1.00 L, and the calculated speed only decreased $\sim 2\%$ more (to 235 m/s). Overall, the calculated pellet speed only dropped $\sim 5\%$ with a significant reduction in the valve orifice size (24.5 to 16.5 mm) and a modest decrease in the valve volume (1.15 to 1.00 L). This supports the argument that the size of the valve could probably be reduced somewhat without sacrificing too much in gun performance. This could be a significant advantage because less energy (voltage-current product of power supply) would be required to open the valve and the footprint of the valve and power supplies could possibly be reduced. Given the relatively large number of valves required for this application (~30), reducing

the size of the valves could result in lower fabrication costs and could help with some technical issues (limited space for installation and lower gas loads of propellant).

Pellet speed is the key performance parameter of the gas guns for ITER shattered pellets, and most of the operating parameters are essentially fixed (or very limited variability) for that application. The barrel length will be limited (~ 1 m maximum) by physical constraints dictated by the installation. In any case, more propellant gas would be required to efficiently utilize the extra barrel length. The limit on the amount of propellant gas has already been mentioned and further reduces the benefit from extra barrel length. An attractive technique to attain higher pellet speeds without changing any of the other parameters is to increase the percentage of the lighter D₂ species in the pellet. For example, a code run similarly to that shown in Fig. 7 indicated that reducing the pellet mass to 12.7 g by adding more D_2 to the composition (50% Ne / 50% D_2 by mass) increased the muzzle velocity from 247 to 439 m/s (or $\sim 80\%$ faster). With constraints on both the total amount of He and D₂ injected into ITER from shattered pellet injection systems, a practical approach would be to use the He supply as propellant and D₂ supply for pellets. This is an effective way and perhaps the best option to attain higher speeds if pellets with lower Ne concentrations are adequate to meet the technical objectives. In recent plasma disruption experiments with shattered pellets on DIII-D, Shiraki et al.¹⁶ found that relatively small quantities of the radiating impurity (Ne) can provide effective thermal mitigation. The pellet mass can also be decreased by utilizing shorter pellets of any composition (L/D = 1 is usually the minimal practical limit), and this can result in significant increases in the pellet speed (depending on how much the pellet length or weight decreases). The code can be used to estimate gas gun performance for any set of physical and operating parameters. This is illustrated in Figs. 8 through 11, in which calculated speeds are plotted against the barrel length for four different

valve orifice sizes. For all of these calculations the propellant gas is He at 40 bar, and the valve volume is 1.0 L. Figures 8 and 9 are calculated speeds for the smallest (13.4 mm) pellet size planned for ITER, and Figs. 10 and 11 show data for the largest (28.5 mm) pellet size planned for ITER. Calculations are presented for both types of pellets discussed here, the heavier shell pellets and the lighter pellets formed from a mixed gas (50% Ne / 50% D₂ by moles). From these plots, the gun performance can easily be compared for any combination of valve orifice size and barrel length. Choosing an orifice size of 20 mm and a barrel length of 1.0 m, the calculated speeds vary from ~240 m/s for the heaviest pellets (Fig. 11) to ~560 m/s for the lightest pellets (Fig. 8).

VI. SUMMARY

A gas gun model/code has been developed at ORNL, and the present version is configured specifically for pipe guns that will be used to provide large cryogenic pellets (13.4 to 28.5 mm diameter) at high speeds for the ITER shattered pellet injection systems. The pellet speed is the key parameter in determining the response time of a shattered pellet system to a plasma disruption event, and approximating the gun performance with a model/code was the motivation for this study. In the pipe gun injectors, fast-acting valves provide the light gas to accelerate the cryogenic pellets in stainless steel tubes. For the ITER application, the pellets will be composed of solid D₂, Ne, Ar, or mixtures of them; and the propellant gas will most likely be He (40 bar supply pressure). The model/code has been benchmarked against experiments over a wide range of physical and operating parameters, including different propellant valve configurations (gas type, pressure, orifice size, and volume), different bellets (type/composition, diameter, length, and weight), different barrel lengths, and different breech volumes. The two pellet sizes used in the experiments were 16.5 and 24.4 mm and are relevant for the ITER

application, with the test pellet sizes falling between the smaller and larger ITER sizes. For the vast majority of experiments, the calculated pellet speeds from the code were in excellent agreement with the measured values (speeds ~200 to 700 m/s).

Multiple shattered pellet injection systems equipped with up to ~ 30 pellets in total are included in the present ITER design as one of the crucial systems to help mitigate plasma disruptions. The objective is to inject the material into the plasma within the shortest possible time (within ~ 10 to 20 ms is desirable and challenging).¹¹ The pellets for ITER will travel ~ 6 m from the pellet formation position to the shattering spot located near the machine wall/plasma interface. Given the present propellant valve and gun barrel designs for the ITER application, the model/code indicates that the slowest expected pellet speed will be ~250 m/s for the largest and most massive pellets. Code results suggest that the best options for increasing this relatively low speed are to decrease the mass by either adding more D_2 to the pellet composition (and maintaining the pellet length) or decreasing the pellet length (less overall particles in this case). No results with Ar as a constituent of the pellets are presented here because it has been an experimental challenge to add Ar to the pellet mix (due to large difference in temperature triple points). This model/code has already been used to help in the early design of the ITER shattered pellet injection systems and should prove even more valuable in the future as the designs and operating parameters are finalized.

This study only evaluated experimental data and code results for pellet sizes relevant for mitigation of ITER disruptions, the model/code should be applicable for any practical light gas gun configuration. In limited analyses of some previous ORNL pellet injection systems,² it was found that the model/code was also able to provide adequate estimates of gun performance for pellet sizes in the range of ~2 to 10 mm in diameter.

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TABLE I.

| Inputs | | Outputs (calculated for each time step) | |
|---|--------------|--|-------------|
| Valve and Reservoir | | Valve and Reservoir | |
| Total Gas Volume [V _r] | 0.3–1.6 L | Pressure [P _r] | (bar) |
| Propellant Gas (Select He, H ₂ , or D ₂) | | Moles of Gas | |
| Initial Pressure [P _r] | 40–70 bar | Gas Temperature [T _r] | (K) |
| | 290 K | Mass Flow Rate $[\overline{\mathcal{M}}_{b}]$ | (g/s) |
| | 5–25 mm | Breech | |
| Maximum Mach Number | 0.3 | Pressure [Pb] | (bar) |
| Discharge Coefficient 1.0 | | Moles of Gas | |
| Pellet Pellet Type (Select Shell or Mixed Gas) Shell – Thickness of Outer Layer (mm) Mixed Gas – Molar Fractions (D ₂ , Ne, and Ar) | | Gas Temperature [T _b] | (K) |
| | | Pellet | |
| | | Base Pressure [P _p] | (bar) |
| Temperature [T _p] | 6–10 K | Position [X _p] | (m) |
| Diameter [D] | 13.4–28.5 mm | Velocity [U _p] | (m/s) |
| Length/Diameter Ratio [L/D] | 1–2 | Acceleration | (m/s²) |
| Breakaway Pressure | 20–30 bar | Note: | when nellet |
| Gun | | Code calculations stop when pellet reaches end of barrel (or times out) | |
| Breech Volume [V ₀] | 0.05–0.25 L | Muzzle velocity U_p is the final pellet speed at barrel exit *Barrel length is distance from center | |
| Barrel Length* | 0.4–2.0 m | | |
| Simulation | | of pellet to end of the acceleration tube; code calculates position of pellet | |
| Step Time | 0.5 μs | base where gas pressure is applied to provide the force for breaking the pellet away from the wall and acceleration | |
| Maximum Run Time | 30 ms | | |

Parameters for Gas Gun Simulator Code (Input Values for Study Are Listed)



Fig.1. Schematic of a cryogenic pipe gun with fast-acting propellant valve.



Fig. 2. Schematic representation of single-stage gas gun model (symbols defined in Ref. 20).



Fig. 3. Comparison of experimental gun (24.4 mm bore \times 1.5 m long) performance and code results for different valve orifice diameters at an operating pressure of ~40 bar.



Fig. 4. Comparison of experimental gun (24.4 mm bore \times 1.5 m long) performance and code results for different valve orifice sizes at an operating pressure of ~60 bar.



Fig. 5. Comparison of experimental gun performance (24.4 mm bore \times 1.5 m long) and code results for different valve volumes at an operating pressure of ~40 bar (large propellant valve with 22 mm orifice).



Fig. 6. Comparison of experimental gun (16.5 mm bore \times 0.41 m long) performance and code results for a wide range of pellet mixtures (Ne/D₂) and two different propellant valves (and operating pressures).



Fig. 7. Model/code results for the largest pellet (28.5 mm) planned for the ITER shattered pellet injection systems. The valve volume and orifice diameter match those of a valve under development specifically for the ITER application.



Fig. 8. Effects of propellant valve orifice size and barrel length on pellet speed for 13.4 mm pellets formed from mixed gas (smallest size planned for ITER).



Fig. 9. Effects of propellant valve orifice size and barrel length on pellet speed for 13.4 mm shell pellets (smallest size planned for ITER).



Fig. 10. Effects of propellant valve orifice size and barrel length on pellet speed for 28.5 mm pellets formed from mixed gas (largest size planned for ITER).



Fig. 11. Effects of propellant valve orifice size and barrel length on pellet speed for 28.5 mm shell pellets (largest size planned for ITER).